Feather + Raspberry Pi Weather Monitoring Network with LoRa or LoRaWAN
Created by Brent Rubell
Overview

In this guide, we'll be connecting a sensor to two Feathers and pairing them with a gateway to bring all the data collected into the cloud. **We're going to build our own network** to send data from devices to a router. The router will then **decode** the data packets and route them to Adafruit IO or The Things Network.

Here's a network map (also known as a **network topology**) of the connections between the nodes/gateways/protocols of our network.

- **We will show how to make two different types of Feather to Raspberry Pi gateway networks** - plain LoRa to adafruit.io and LoRaWAN for sending to The Things Network

Selecting a Transport

Devices need a way to communicate their data - the first step in building a network is selecting a mode of transport. As humans, we talk to each other in our native language(s). Electronic devices can also talk to each other, and there's a **plethora** of ways for them to communicate (for more information on transports, check out our All the Internet of Things - Part 1, which explains more about selecting a transport for your project (https:// adafrui.ti/ChW))

**LoRa to adafruit.io**

In the first part of this guide, we're going to employ an Internet-of-Things transport protocol called LoRa to have our Feathers communicate with the Raspberry Pi Gateway. While we **could** use WiFi/BTLE/Cellular, we're not sending a
large amount of data (a few bytes). We also do not need to send this data quickly, our sensors will transmit their data to
the router every 15 minutes or so.

By sacrificing transmit speed and the amount of data which we're able to send, LoRa radios can transmit much farther
than Bluetooth Low-Energy and WiFi with lower power utilization.

LoRaWAN to The Things Network

The second part of this guide uses LoRaWAN. LoRaWAN is a Low Power Wide Area Network (LPWAN) specification
which allows connection of LoRa devices to the internet. LoRaWAN differs from LoRa by the inclusion of a physical
layer.

Selecting a Device

To begin building a sensor network, we'll specify what we want the sensor device to do:

- Read a sensor
- Send data over LoRa (it'll need a LoRa radio)
- Connect to a LiPo battery (wireless operation!)
- Run CircuitPython (https://adafru.it/BIM)

A board which meets all of these specifications is the Feather M0 with RFM95 LoRa Radio. This microcontroller runs
CircuitPython, has a built-in LoRa radio, and a connector for LiPo batteries.

Next up, we'll need a sensor to gather and send data. The BME280 is a fantastic environmental sensor - it can read a
location's temperature, barometric pressure, and humidity.

- Need less data? Just want the humidity from a location? We have lots of sensors to help build a sensor
  node. (https://adafru.it/DOG)
Selecting a Router/Gateway

We’re going to use the LoRa Radio Bonnet and a Raspberry Pi Zero W to act as a \textit{gateway} - converting incoming packets (from the feathers) to readable values. After it converts this data, it'll \textit{forward} it to either Adafruit IO or The Things Network.

Parts

You'll want to grab the following parts for this project:

2 x \textbf{FeatherWing Proto}

\textit{FeatherWing Proto - Prototyping Add-on For All Feather Boards}

1 x \textbf{8GB SD Card with NOOBS}

\textit{8 GB MicroSD Card with full PIXEL desktop NOOBS - v2.8}

1 x \textbf{MicroUSB Power Supply}

\textit{5V 2.5A Switching Power Supply with 20AWG MicroUSB Cable}
<table>
<thead>
<tr>
<th>Quantity</th>
<th>Item</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>MicroUSB Cable</td>
<td>USB cable - USB A to Micro-B - 3 foot long</td>
</tr>
</tbody>
</table>

Add To Cart
Wiring

Feather Wiring

You can connect the BME280 directly to a feather, or to a breadboard. But, we'd like to be able to remove it (and possibly add it to a Featherwing Doubler, or even Tripler!)

Make the following connections between the LoRa Radio Feather and the BME280:

- **Board 3V** to sensor VIN
- **Board GND** to sensor GND
- **Board SCL** to sensor SCK
- **Board SDA** to sensor SDI

Raspberry Pi Wiring
Since we're using an Adafruit LoRa Radio Bonnet with OLED, we don't need to wire anything. Connect the 20x2 header socket on the bonnet the header on your Pi and you're ready to roll!
Feather Setup

Some of the CircuitPython compatible boards come with CircuitPython installed. Others are CircuitPython-ready, but need to have it installed.

If you're using a Feather M0 RFM9x (https://adafruit.it/wib), you'll need to install CircuitPython on your board.

- To install CircuitPython on your Feather M0 RFM9x, follow this page (https://adafruit.it/DOH)

We'll need to install a few CircuitPython libraries on the Feather. To download them all at once, download the CircuitPython Library bundle.

- Don't have the latest CircuitPython Bundle installed? Click here to navigate a guide which will explain the process of downloading and installing the bundle (https://adafruit.it/ABU)

Once the bundle is downloaded and unzipped, drag and drop the following files over to the CIRCUITPY drive lib folder:

- If you're building a LoRa Device for communicating with Adafruit IO (https://adafruit.it/oxb), you'll need the following libraries:
  - adafruit_rfm9x
  - adafruit_bme280
  - adafruit_bus_device

- If you're building a LoRaWAN Device for communicating with TheThingsNetwork (https://adafruit.it/DuN), you'll need the following libraries:
  - adafruit_tinylor
  - adafruit_bme280
  - adafruit_bus_device

After the libraries are dragged over to the lib folder, we'll move on to setting up the Raspberry Pi to act as a gateway.
LoRa Raspberry Pi Setup

This guide assumes that you’ve gotten your Raspberry Pi up and running, and have CircuitPython installed.

- If you have not done this yet, visit the installation guide [here](https://adafru.it/Deo) and come back when you’re set up.

Installing CircuitPython Libraries

We’re running CircuitPython on the Raspberry Pi, installing the libraries for radio communication is simple.

To install the library for the display, enter the following into the terminal:

```
sudo pip3 install adafruit-circuitpython-ssd1306
```

You’ll also need to install the `framebuf` module in order to write to the display.

```
sudo pip3 install adafruit-circuitpython-framebuf
```

To install the library for the RFM9x Module, enter the following into the terminal:

```
sudo pip3 install adafruit-circuitpython-rfm9x
```

RFM9x Connection Test!

Do not use this if you have a RFM69 Radio

The following code is for checking if the RFM9x radio is set up for transmitting and receiving. Save the code on your Pi as `rfm9x_check.py`.

```python
#***
# Wiring Check, Pi Radio w/RFM9x
# Learn Guide: https://learn.adafruit.com/lora-and-lorawan-for-raspberry-pi
# Author: Brent Rubell for Adafruit Industries
#***
import time
import busio
from digitalio import DigitalInOut, Direction, Pull
import board
# Import the SSD1306 module.
import adafruit_ssd1306
# Import the RFM9x radio module.
import adafruit_rfm9x

# Button A
btnA = DigitalInOut(board.D5)
btnA.direction = Direction.INPUT
btnA.pull = Pull.UP

# Button B
btnB = DigitalInOut(board.D6)
```

btnB = DigitalInOut(board.D6)
btnB.direction = Direction.INPUT
btnB.pull = Pull.UP

# Button C
btnC = DigitalInOut(board.D12)
btnC.direction = Direction.INPUT
btnC.pull = Pull.UP

# Create the I2C interface.
i2c = busio.I2C(board.SCL, board.SDA)

# 128x32 OLED Display
reset_pin = DigitalInOut(board.D4)
display = adafruit_ssd1306.SSD1306_I2C(128, 32, i2c, reset=reset_pin)

# Clear the display.
display.fill(0)
display.show()
width = display.width
height = display.height

# Configure RFM9x LoRa Radio
CS = DigitalInOut(board.CE1)
RESET = DigitalInOut(board.D25)
spi = busio.SPI(board.SCK, MOSI=board.MOSI, MISO=board.MISO)

while True:
    # Clear the image
    display.fill(0)

    # Attempt to set up the RFM9x Module
    try:
        rfm9x = adafruit_rfm9x.RFM9x(spi, CS, RESET, 915.0)
        display.text('RFM9x: Detected', 0, 0, 1)
    except RuntimeError as error:
        # Thrown on version mismatch
        display.text('RFM9x: ERROR', 0, 0, 1)
        print('RFM9x Error: ', error)

    # Check buttons
    if not btnA.value:
        # Button A Pressed
        display.text('Ada', width-85, height-7, 1)
display.show()
time.sleep(0.1)
    if not btnB.value:
        # Button B Pressed
        display.text('Fruit', width-75, height-7, 1)
display.show()
time.sleep(0.1)
    if not btnC.value:
        # Button C Pressed
        display.text('Radio', width-65, height-7, 1)
display.show()
time.sleep(0.1)

display.show()
time.sleep(0.1)
You'll also want to download the font file, `font5x8.bin`, and copy it into the same directory as the script:

https://adafruit.it/DvA

To use the code, enter the following in your terminal:

`python3 rfm9x_check.py`

Now to check the setup:

If the RFM9x/RFM69 is detected, the OLED will display Detected. You can test the buttons by pressing them.

If the wiring of the radio module is incorrect - the display will show ERROR. Check over your wiring on the Wiring Page and re-run the test. You may also need to ensure the correct CircuitPython library is installed for the module.

If the OLED does not turn on - first check that it is wired correctly. Then, make sure you enabled I2C from `raspi-config` and installed the required libraries (`adafruit-circuitpython-framebuf` and `adafruit-circuitpython-ssd1306`).

With everything working, let's move on to using the radio.
Adafruit IO Setup

If you do not already have an Adafruit IO account set up, head over to io.adafruit.com (https://adafru.it/fH9) to link your Adafruit.com account to Adafruit IO.

We'll need to create a new feed to hold data for the first feather's BME280 sensor. The BME280 can output Temperature, Humidity, and Pressure data, so we'll need to create three feeds to hold data from each node's sensor.

To do this, navigate to the feeds page (https://adafru.it/mxC) on Adafruit IO.

Then click Actions -> Create New Feed, and name this feed feather-1-temp.

- If you do not already know how to create a feed, head over to Adafruit IO Basics: Feeds (https://adafru.it/ioA).

Next, we'll create two more feeds for the first feather:

- feather-1-humid
- feather-1-pressure

Now that the first feather has feeds to store its data in, we'll create two additional feeds for the second feather:

- feather-2-humid
- feather-2-pressure
- feather-2-temp

We're also going to need our Adafruit IO username and our secret API key.

Navigate to your profile and click the View AIO Key button to retrieve them. Write them down in a safe place, we'll need them for later.
Now that the feeds are set up - if you wish to visualize incoming data, you'll want to set up a new dashboard to display feed data from the sensors.

- If you do not know how to create a new dashboard, or use the dashboard feature of Adafruit IO - click here to learn more about Adafruit IO Dashboards. (https://adafruit.io/f5m)

I set my dashboard up with three gauge blocks connected to each of the feeds, and a text box to identify the gauge cluster for each sensor node.
With Adafruit IO set up, let's move on to using the sensor network we've created.
Using with Adafruit IO

Feather Code Usage

We’ll want to start by loading the code onto the Feather sensor nodes. To do this, copy the code below and rename it as `code.py`.

```python
# lora_device.py

CircuitPython LoRa Device w/BME280

import time
import busio
import digitalio
import board

# Import LoRa Library
import adafruit_rfm9x

# Import BME280 Sensor Library
import adafruit_bme280

# Device ID
FEATHER_ID = 0x01

# Delay between sending radio data, in minutes.
SENSOR_SEND_DELAY = 1

# Create library object using our Bus I2C port
i2c = busio.I2C(board.SCL, board.SDA)
bme280 = adafruit_bme280.Adafruit_BME280_I2C(i2c)

# Define radio frequency, MUST match gateway frequency.
RADIO_FREQ_MHZ = 905.5

# Define pins connected to the chip, use these if wiring up the breakout according to the guide:
# pylint: disable=c-extension-no-member
CS = digitalio.DigitalInOut(board.RFM9X_CS)
RESET = digitalio.DigitalInOut(board.RFM9X_RST)

# Define the onboard LED
LED = digitalio.DigitalInOut(board.D13)
LED.direction = digitalio.Direction.OUTPUT

# Initialize SPI bus.
spi = busio.SPI(board.SCK, MOSI=board.MOSI, MISO=board.MISO)

# Initialize RFM radio
rfm9x = adafruit_rfm9x.RFM9x(spi, CS, RESET, RADIO_FREQ_MHZ)

# Set transmit power to max
rfm9x.tx_power = 23

# sensor data
bme280_data = bytearray(8)
```

while True:
    # Get sensor readings
    temp_val = int(bme280.temperature * 100)
    print("Temperature: %0.1f C" % bme280.temperature)
    humid_val = int(bme280.humidity * 100)
    print("Humidity: %0.1f %" % bme280.humidity)
    pres_val = int(bme280.pressure * 100)
    print("Pressure: %0.1f hPa" % bme280.pressure)

    # Build packet with float data and headers
    # packet header with feather node ID
    bme280_data[0] = FEATHER_ID
    # Temperature data
    bme280_data[1] = (temp_val >> 8) & 0xff
    bme280_data[2] = temp_val & 0xff

    # Humid data
    bme280_data[3] = (humid_val >> 8) & 0xff
    bme280_data[4] = humid_val & 0xff

    # Pressure data
    bme280_data[5] = (pres_val >> 16) & 0xff
    bme280_data[6] = (pres_val >> 8) & 0xff
    bme280_data[7] = pres_val & 0xff

    # Convert bytearray to bytes
    bme280_data_bytes = bytes(bme280_data)
    # Send the packet data
    print('Sending data...')
    LED.value = True
    rfm9x.send(bme280_data)
    print('Sent data!')
    LED.value = False

    # Wait to send the packet again
    time.sleep(SENSOR_SEND_DELAY * 60)

We'll also want to set the frequency which we are transmitting on. This value must be the same between the Feathers (nodes) and the Raspberry Pi (gateway), otherwise the gateway will not receive the packet, or visa-versa.

To do this, set RADIO_FREQ_MHZ to a frequency value in MHz. For example, I'll set it to 905.5MHz.

```python
# Define radio frequency, must match device.
RADIO_FREQ_MHZ = 905.5
```

We also need a way for the gateway to identify each Feather. To do this, we'll set the FEATHER_ID. If you're preparing the first sensor node, leave this variable alone as its already set to 1.

```python
# Device ID
FEATHER_ID = 1
```
Save the file (CTRL/CMD+S). This will reload and run the code from code.py.

Using the Mu editor, there is a built in REPL/Serial monitor. This is the recommended way to view output from your Python code. Alternatively you can use a terminal program to connect to the Feather's USB serial port.

You should see the following output from the REPL:

| Code.py output: |
|-----------------|---------------------|
| Temperature: 23.8 C |
| Humidity: 21.5 % |
| Pressure: 1005.2 hPa |
| Sending data.. |
| Data sent! |

Whenever the Feather node(s) send data using the radio, they'll blink an onboard LED (located on Pin #13) to show that the packet has been sent.

**Feather Code Overview**

One of the advantages of using LoRa over another type of transport (like WiFi) is that the radio is only turned on during transmission. Doing this reduces the amount of power consumption by the node.

We're going to **build a packet to transmit the data to the gateway**. This packet comprises of 7 bytes (the RFM9x library currently supports sending packets <= 252 bytes in length) which will hold all of our required sensor data, along with a unique identifier for our node, set in the code as `FEATHER_ID`.

The temperature values read by the BME280 are floating point (decimal) values (this is a value like 3.14 instead of 3). To send these values, we'll assemble the packet by sending the values as integers (which will later be re-assembled by the gateway).

Once assembled, the LoRa packet is sent using the radio.

```
rfm9x.send(bme280_data)
```

To modify how frequently the packet is sent, change the variable `SENSOR_SEND_DELAY`, keeping in mind that the delay is in minutes.

That's it! Then, load the code onto the other feather(s) sensor nodes, changing the `FEATHER_ID` as you go.

**Pi Code Usage**

Next, we'll want to set up the Raspberry Pi with the code to use the RFM9x as a LoRa gateway. Save the code below on your Pi as `lora_gateway.py`.

```python
***
Adafruit IO LoRa Gateway
by Brent Rubell for Adafruit Industries
***
```
# Import Python System Libraries
import time

# Import Adafruit IO REST client.
from Adafruit_IO import Client

# Import Blinka Libraries
import busio
import board
from digitalio import DigitalInOut, Direction, Pull

# Import SSD1306 module.
import adafruit_ssd1306

# Import RFM9x module
import adafruit_rfm9x

# Define radio frequency, must match device.
RADIO_FREQ_MHZ = 905.5

# Button A
btnA = DigitalInOut(board.D5)
btnA.direction = Direction.INPUT
btnA.pull = Pull.UP

# Button B
btnB = DigitalInOut(board.D6)
btnB.direction = Direction.INPUT
btnB.pull = Pull.UP

# Button C
btnC = DigitalInOut(board.D12)
btnC.direction = Direction.INPUT
btnC.pull = Pull.UP

# Create the I2C interface.
i2c = busio.I2C(board.SCL, board.SDA)

# 128x32 OLED Display
display = adafruit_ssd1306.SSD1306_I2C(128, 32, i2c, addr=0x3c)

display.fill(0)
display.show()
width = display.width
height = display.height

# Configure LoRa Radio
CS = DigitalInOut(board.CE1)
RESET = DigitalInOut(board.D25)
spi = busio.SPI(board.SCK, MOSI=board.MOSI, MISO=board.MISO)
rfm9x = adafruit_rfm9x.RFM9x(spi, CS, RESET, RADIO_FREQ_MHZ)
prev_packet = None

# Set to your Adafruit IO username.
# (go to https://accounts.adafruit.com to find your username)
ADAFRUIT_IO_USERNAME = 'USER'

# Set to your Adafruit IO key.
ADAFRUIT_IO_KEY = 'KEY'
# Create an instance of the REST client.
aio = Client(ADAFRUIT_IO_USERNAME, ADAFRUIT_IO_KEY)

# Set up Adafruit IO feeds
temperature_feed_1 = aio.feeds('feather-1-temp')
humidity_feed_1 = aio.feeds('feather-1-humid')
pressure_feed_1 = aio.feeds('feather-1-pressure')

temperature_feed_2 = aio.feeds('feather-2-temp')
humidity_feed_2 = aio.feeds('feather-2-humid')
pressure_feed_2 = aio.feeds('feather-2-pressure')

def pkt_int_to_float(pkt_val_1, pkt_val_2, pkt_val_3=None):
    """Convert packet data to float."
    """
    if pkt_val_3 is None:
        float_val = pkt_val_1 << 8 | pkt_val_2
    else:
        float_val = pkt_val_1 << 16 | pkt_val_2 << 8 | pkt_val_3
    return float_val/100

while True:
    packet = None
    # draw a box to clear the image
    display.fill(0)
    display.text('Adafruit.IO LoRa GTWY', 0, 0, 1)
    # check for packet rx
    packet = rfm9x.receive()
    if packet is None or prev_packet:
        display.show()
        display.text('- Waiting for PKT -', 10, 20, 1)
    else:
        prev_packet = packet
        print('> New Packet!')
        # Decode packet
        temp_val = pkt_int_to_float(packet[1], packet[2])
        humid_val = pkt_int_to_float(packet[3], packet[4])
        pres_val = pkt_int_to_float(packet[5], packet[6], packet[7])

        # Display packet information
        print('Device ID: LoRa Feather #', packet[0])
        print("Temp: %0.2f C" % temp_val)
        print("Humid: %0.2f %" % humid_val)
        print("Pressure: %0.2f hPa" % pres_val)

        # Send to Feather 1 feeds
        if packet[0] == 0x01:
            display.fill(0)
            display.text('Feather #1 Data RX''d!', 15, 0, 1)
            display.text('Sending to IO...', 0, 20, 1)
            display.show()
            aio.send(temperature_feed_1.key, temp_val)
            aio.send(humidity_feed_1.key, humid_val)
            aio.send(pressure_feed_1.key, pres_val)
            display.text('Sent!', 100, 20, 1)
            display.show()
        # Send to Feather 2 feeds
        if packet[0] == 0x02:
            display.fill(0)
            display.text('Feather #2 Data RX''d!', 15, 0, 1)
            display.text('Sending to IO...', 0, 20, 1)
            display.show()
            aio.send(temperature_feed_2.key, temp_val)
            aio.send(humidity_feed_2.key, humid_val)
            aio.send(pressure_feed_2.key, pres_val)
            display.text('Sent!', 100, 20, 1)
            display.show()
We'll need to install the Adafruit IO Python library (https://adafruit.io/DOJ) to forward the messages by the LoRa radio to Adafruit IO. To do this, enter the following in your terminal:

```
sudo pip3 install adafruit-io
```

Once the Adafruit IO library is installed, we'll need to set the username and the key in the code:

Set the `ADAFRUIT_IO_USERNAME` to your Adafruit IO Username.

Then, set the `ADAFRUIT_IO_KEY` to your Adafruit IO Key.

And save the file.

Now that the Adafruit IO username and password are configured, run the code by typing the following into your terminal:

```
python3 rfm9x_gateway.py
```

The display should show Adafruit IO GTWY and - Waiting for PKT -. This is the idle state, the gateway is listening for a new packet from the Feather node.
When a new packet is received, the display will change to show that a new packet from the feather was received. It'll also forward the packet to Adafruit IO.

The terminal will change when a new packet is received:

- New Packet! -  
  Device ID: LoRa Feather # 1
  Temp: 22.83 C  
  Humid: 17.90 %  
  Pressure: 370.11 hPa
- New Packet! -  
  Device ID: LoRa Feather # 2
  Temp: 22.89 C  
  Humid: 10.48 %  
  Pressure: 370.11 hPa

To verify Adafruit IO has received the data, navigate to the monitor page on Adafruit IO (https://adafruit.io/DOK). This page shows a live-view of all incoming data (and error messages).
Your Adafruit IO Dashboard should look like the following as it receives data from the LoRa devices:

If you want this code to run when the Pi boots up, you'll need to make an entry in rc.local.

To do this, type the following into the terminal

```
sudo nano /etc/rc.local
```

Then, add the following line of code the file

```
(sleep 30; python3 home/pi/RFM9x_gateway.py) &
```

and save the file.

Reboot the Pi by entering the following into the terminal
When the Pi restarts, it'll run the gateway code.

Congrats! You've built your first LoRa network, and forwarded data to the internet.

Code Overview

Since the network topology can seem complicated at a glance, we'll take it piece by piece and explain how the code relates.

First, the gateway receives a new packet.

```python
packet = rfm9x.receive()
```

Then, it checks if the packet's value is empty or a retransmission. If it's a new packet value, it'll decode the packet.

Since we converted the float sensor value into an integer for transmission, and know the order of the packet, we can decode the temperature, humidity and air pressure. We also know the first byte of the packet (the header) is the the Feather's unique identifier.

```python
# Decode packet
feather_id = packet[0]
temp_val = pkt_int_to_float(packet[1], packet[2])
humid_val = pkt_int_to_float(packet[3], packet[4])
pres_val = pkt_int_to_float(packet[5], packet[6])
```

Now that the data has been decoded, we're going to tackle the second role of the Radio Bonnet - sending the data as a transmission to Adafruit IO.
If the decoded `feather_id` is 1, we'll send the values to Adafruit IO feeds `temperature_feed_1`, `humidity_feed_1`, and `pressure_feed_1`.

```python
if feather_id is 1:
    display.fill(0)
    display.text('Feather #1 Data RX''d!', 15, 0, 1)
    display.text('Sending to IO...', 0, 20, 1)
    display.show()
    aio.send(temperature_feed_1.key, temp_val)
    aio.send(humidity_feed_1.key, humid_val)
    aio.send(pressure_feed_1.key, pres_val)
    display.text('Sent!', 100, 20, 1)
    display.show()
```

We have code for detecting a second feather, but if you have a third (or fourth!), you'll want to add another `elif` statement identical to the second one.
Things Network Raspberry Pi Setup

This guide assumes that you’ve gotten your Raspberry Pi up and running, and have CircuitPython installed.

- If you have not done this yet, visit the installation guide here and come back when you’re set up. (https://adafruit.it/Deo)

Installing CircuitPython Libraries

We’re running CircuitPython on the Raspberry Pi, installing the libraries for radio communication is simple.

To install the library for the display, enter the following into the terminal:

```
pip3 install adafruit-circuitpython-ssd1306
```

You’ll also need to install the `framebuf` module in order to write to the display.

```
sudo pip3 install adafruit-circuitpython-framebuf
```

To install the library for the `RFM9x` Module, enter the following into the terminal:

```
sudo pip3 install adafruit-circuitpython-rfm9x
```

Testing the Setup

There have been a lot of steps so far - let’s verify that everything is wired up and all the libraries are installed properly before moving on to sending and receiving data.

The following code is for checking if the RFM9x radio is set up for transmitting and receiving. Save the code on your Pi as `rfm9x_check.py`.

```
***
# Wiring Check, Pi Radio w/RFM9x

Author: Brent Rubell for Adafruit Industries
***
import time
import busio
from digitalio import DigitalInOut, Direction, Pull
import board
# Import the SSD1306 module.
import adafruit_ssd1306
# Import the RFM9x radio module.
import adafruit_rfm9x

# Button A
btnA = DigitalInOut(board.D5)
btnA.direction = Direction.INPUT
btnA.pull = Pull.UP

# Button B
btnB = DigitalInOut(board.D6)
btnB.direction = Direction.INPUT
```
btnB.direction = Direction.INPUT
btnB.pull = Pull.UP

# Button C
btnC = DigitalInOut(board.D12)
btnC.direction = Direction.INPUT
btnC.pull = Pull.UP

# Create the I2C interface.
i2c = busio.I2C(board.SCL, board.SDA)

# 128x32 OLED Display
reset_pin = DigitalInOut(board.D4)
display = adafruit_ssd1306.SSD1306_I2C(128, 32, i2c, reset=reset_pin)

# Create the display.
display.fill(0)
display.show()
width = display.width
height = display.height

# Configure RFM9x LoRa Radio
CS = DigitalInOut(board.CE1)
RESET = DigitalInOut(board.D25)
spi = busio.SPI(board.SCK, MOSI=board.MOSI, MISO=board.MISO)

while True:
    # Clear the image
    display.fill(0)

    # Attempt to set up the RFM9x Module
    try:
        rfm9x = adafruit_rfm9x.RFM9x(spi, CS, RESET, 915.0)
display.text('RFM9x: Detected', 0, 0, 1)
    except RuntimeError as error:
        # Thrown on version mismatch
        display.text('RFM9x: ERROR', 0, 0, 1)
        print('RFM9x Error: ', error)

    # Check buttons
    if not btnA.value:
        # Button A Pressed
        display.text('Ada', width-85, height-7, 1)
display.show()
time.sleep(0.1)

    if not btnB.value:
        # Button B Pressed
        display.text('Fruit', width-75, height-7, 1)
display.show()
time.sleep(0.1)

    if not btnC.value:
        # Button C Pressed
        display.text('Radio', width-65, height-7, 1)
display.show()
time.sleep(0.1)

display.show()
time.sleep(0.1)

To use the code, enter the following in your terminal:
You'll also want to download the font file, `font5x8.bin`, and copy it into the same directory as the script:

https://adafruit.it/DvA
https://adafruit.it/DvA

Then, let's check the setup:

If the RFM9x is detected, the OLED will display *Detected!*

You can test the buttons by pressing them and watching the display for changes.

If the wiring of the radio module is incorrect - the display will show *ERROR*. Check over your wiring on the Wiring Page and re-run the test. You may also need to ensure the correct CircuitPython library is installed for the module.

If the OLED does not turn on - first check that it is wired correctly. Then, make sure you enabled I2C from `raspi-config` and installed the required libraries (`adafruit-circuitpython-framebuf` and `adafruit-circuitpython-ssd1306`).

Install the Single Channel Pi Gateway

`WiringPi (https://adafruit.it/ely)` is **PRE-INSTALLED** with standard Raspbian systems. To check if it is pre-installed on your system, run:

```bash
gpio -v
```

If you get something, then you have it already installed. Otherwise, install WiringPi by running:

```bash
sudo apt-get install wiringpi
```
Then, clone the packet forwarder repository

```shell
git clone https://github.com/adafruit/single_chan_pkt_fwd.git
```

**Navigate** into the packet forwarder directory

```shell
cd single_chan_pkt_fwd/
```

and **compile** the code for the gateway

```shell
sudo make all
```

You'll also want to download the font file, `font5x8.bin`, and copy it into the same directory as the script:

https://adafruit.it/DvA

Gateway Usage

From within the `single_chan_pkt_fwd/` folder, run the Python program by entering the following into the terminal:

```shell
python3 lorawan_gateway.py
```

The display should show the Gateway EUI. Keep this screen open, we'll need it for the next step.
Configuring The Things Network

Registering a Gateway with The Things Network

Before a Gateway can be used with The Things Network (https://adafru.it/BsB) (TTN), it needs to be registered.

First, register an account with TTN.

- Navigate to their account registration page (https://adafru.it/CyW) to set up an account.

Once logged in, navigate to the The Things Network Console (https://adafru.it/CyX). This page is where you can register applications and add new devices or gateways.

Click Gateways

Click register gateway
Tick the *I'm using the legacy packet forwarder* checkbox.

Then, enter the Gateway EUI displayed on the gateway.

Fill out a description of what the gateway is.

**Set the frequency plan to** your region's frequency, we set ours to **United States**.

**Set the Router to the location closest to you.**

- Adafruit is located in New York City, so I set the router to *ttn-router-us-west*. 
Click **Register Gateway**. TTN will register the gateway and redirect you to the Gateway Overview page.

![Gateway Overview](image)

The Things Network does *not* list Single Channel gateways on their map - these gateways are not great at handling multiple devices or accurately receiving a packets every time they're sent by a device. However, they're great for hacking on, experimenting, and using in a staging/lab setup.

We'll want to set the **Gateway Privacy** to Private and set the location to Unlisted.

From the **Gateway Overview** page, click **Edit Info**.

On the Privacy Page, *untick all of the options* and click **Save Settings**.
Before starting up the gateway, we’ll optionally set the gateway information.

From the Gateway Overview page, click Edit Info.

For brand, select Single-Channel DIY Gateway.

For model, type Raspberry Pi.

It’s time to test! Run the Python program by entering the following into the terminal:

```
python3 lorawan_gateway.py
```

and press the middle button to launch the gateway.

You should see the Status of the gateway on your console switch from Not Connected to Connected.

If you’ve had previously connected the gateway: the Last Seen label should update to Now.
Our gateway is now listening for new packets, it'll refresh whenever it's received a new packet.

Next, we're going to set up a device to send data to the gateway.

Troubleshooting your Gateway

- My gateway doesn't appear as "connected" in the console.

  Double check the configuration steps on this page. Make sure the Pi is connected to the internet and that the Gateway EUI matches the Gateway EUI displayed on the Pi's display.
Using with The Things Network

We've sent data from our sensor devices to Adafruit IO over LoRa, but what about sending data over a different protocol - LoRaWAN?

The Adafruit_TinyLoRa (https://adafru.it/Dem) library allows the RFM9x to be used as a LoRaWAN device capable of communicating its data over longer distance with less power utilization.

Feather Usage

The code below will use the adafruit_tinylora (https://adafru.it/DuP) library which provides high-level access to your radio transceiver features.

The code for sending data using a BME280 sensor, along with a unique feather identifier, to a Things Network Gateway is shown below:
import time
import board
import busio
from digitalio import DigitalInOut
import adafruit_bme280
from adafruit_tinylora.adafruit_tinylora import TTN, TinyLoRa

# Unique feather identifier
FEATHER_ID = 1

i2c = busio.I2C(board.SCL, board.SDA)
bme280 = adafruit_bme280.Adafruit_BME280_I2C(i2c)

# TinyLoRa/RFM9x Setup
spi = busio.SPI(board.SCK, MOSI=board.MOSI, MISO=board.MISO)
# pylint: disable=c-extension-no-member
cs = DigitalInOut(board.RFM9X_CS)
irq = DigitalInOut(board.RFM9X_D0)
rst = DigitalInOut(board.RFM9X_RST)

# TTN Device Address, 4 Bytes, MSB
devaddr = bytearray([0x00, 0x00, 0x00, 0x00])

# TTN Network Key, 16 Bytes, MSB
nwkey = bytearray([0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
                   0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00])

# TTN Application Key, 16 Bytess, MSB
app = bytearray([0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
                 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00])

ttn_config = TTN(devaddr, nwkey, app, country='US')
lora = TinyLoRa(spi, cs, irq, rst, ttn_config, channel = 6)

# bme data packet
bme_d = bytearray(7)

while True:
    # Grab sensor data
    temp_val = int(bme280.temperature * 100)
    humid_val = int(bme280.humidity * 100)

    bme_d[0] = FEATHER_ID
    # Temperature data
    bme_d[1] = (temp_val >> 8) & 0xff
    bme_d[2] = temp_val & 0xff
    # Humidity data
    bme_d[3] = (humid_val >> 8) & 0xff
    bme_d[4] = humid_val & 0xff

    print('Sending packet...')
lora.send_data(bme_d, len(bme_d), lora.frame_counter)
    print('Packet sent!')
lora.frame_counter += 1
    time.sleep(1 * 60)

While we can send data to The Things Network, and our gateway might notice it, it isn't registered to a device yet.
To register your feather(s) with The Things Network, follow these steps and come back when you’re done (https://adafruit.it/DEB).

Running the Code using Mu Editor

Upon saving (ctrl/cmd +s) your code, the board will refresh.

*But where is the output?* The serial monitor is hidden by default in Mu Editor.

In the Mu Editor, click the **Serial** button on the top icon-bar to bring up the Serial REPL.

The REPL should output the following:

```
code.py output:
Sending packet...
Packet sent!
```

We still need to check that the Raspberry Pi Gateway receives the packet from the Feather. Let's set that up next.

Pi Usage

Run the Python program by entering the following into the terminal:

```
python3 lorawan_gateway.py
```

Press the first button to display statistics about the Pi, such as its IP, CPU load, and available memory.
Press the third button to display the name of the gateway along with the frequency, spreading factor, and The Things Network router.

Press the second button to launch the gateway. It'll display the current status (if a packet is received or not) and update the timestamp every minute.

When a LoRa Packet is received by the gateway, the terminal will display that a packet has been received, and it'll print out useful data coming from the packet:

```json
incoming pkt...
"rxpk":
["{"tmst":4067850409,"freq":905.1,"chan":0,"rfch":0,"stat":1,"modu":"LORA","datr":"SF7BW125","codr":"4/5","rssi":-35,"lsnr":10.0,"size":24,"data":"QLERAiYAKAABE0NCX+3lkSnK09WVlk8N"}]
```

The display will also refresh to display that a packet has been received.
We can't read the incoming data since it's *encrypted*. After all, device data shouldn't be readable by a gateway operator. We'll need to check our device on The Things Network Console to read the decrypted data.

### Checking the data on The Things Network Console

We want to make sure the data has been received on the other end. To do this, we'll navigate to the The Things Network Console and select the **application**. From the menu on the right hand side of the page, **Click Data**.

If everything worked correctly, you'll see the payload from your device streaming into the page, in real time.

Neat, right? But while we received a payload, we still don't understand what it means. It's been sent to The Things Network and *decoded* on the client (Gateway) side, so it's not an AES-encrypted payload anymore. It's just not readable by humans.

If you're sending packets in strange formats or encodings (like we are!), The Things Network Console has a programmable data decoder ([https://adafruit.it/CWk](https://adafruit.it/CWk)) to decode the packets, and assign useful labels to the data.
Copy and paste the decoder script below into the decoder's integrated text editor and click save.

```javascript
// TinyLoRa - BME280 and Feather ID Decoder
function Decoder(bytes, port) {
  var decoded = {};

  // Decode bytes to int
  var celciusInt = (bytes[1] << 8) | bytes[2];
  var humidInt = (bytes[3] << 8) | bytes[4];

  // Decode Feather ID
  decoded.featherID = bytes[0]

  // Decode int to float
  decoded.celcius = celciusInt / 100;
  decoded.humid = humidInt / 100;

  return decoded;
}
```

Then, click the data tab. Next to the raw payload data, you should see the decoded data for humidity and temperature, along with the unique ID of the feather.