CircuitPython Hardware: Charlieplex LED Matrix

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https://learn.adafruit.com/micropython-hardware-charlieplex-led-matrix

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Overview

This guide is no longer supported. Please checkout IS31FL3731 guide for CircuitPython and Python usage of CharliePlex matrices: https://learn.adafruit.com/is31fl3731-16x9-charliplexed-pwm-led-driver/python-circuitpython

Charlieplex displays use a unique wiring structure so many LEDs can be controlled with just a few shared wires. There are even specialized driver chips like the IS31FL3731 which can control a large number of Charlieplexed LEDs using pulse-width modulation to dim and brighten them at different intensity levels. Adafruit’s Charlieplex FeatherWing and breakout use this driver chip to make a large matrix of tiny LEDs that are super easy to control. Using a CircuitPython or MicroPython IS31FL3731 module you can even control Charlieplex matrices from Python code! This guide explores how to use the Charlieplex FeatherWing and breakout with CircuitPython.

Before you get started be sure to check out the Charlieplex FeatherWing guide or Charlieplex driver guide for details on the Charlieplex display options.
Wiring

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Parts

You'll need the following parts to follow this guide:

CircuitPython board. This guide focuses on the ESP8266 and Feather M0/SAMD21-based boards, but any CircuitPython board that supports I2C should work.

If your board doesn't come with CircuitPython running on it already then check out your board's guide for how to load CircuitPython firmware. For example the Feather M0 express guide is a good reference.

If you're using a Feather board and FeatherWing you probably want a Feather female header set or Feather stacking female header set.
Charlieplex Matrix & Driver or FeatherWing. If you're using a Feather the CharliePlex FeatherWing (http://adafru.it/2965) is the perfect option that easily connects to the Feather. For other boards you'll need a Charlieplex driver (http://adafru.it/2946) and matrix () (they are separate components that must be connected together).

Breadboard (http://adafru.it/64) and jumper wires (http://adafru.it/153). If you aren't using a Feather and FeatherWing you'll need a breadboard and jumper wires to connect the components.

Soldering tools (http://adafru.it/136). You'll need to solder headers to the boards. Check out the guide to excellent soldering () if you're new to soldering.

Make sure to follow the board and Charlieplex FeatherWing () or driver () product guides to assemble and verify they work before continuing.

Wiring

If you're using a FeatherWing and Feather just slide the wing onto the Feather board and you're all set! The FeatherWing will automatically be connected to the board using its I2C connection. Skip to the next page to learn about the software to control the display.

If you’re using a Charlieplex breakout you’ll need to connect its power, ground, and I2C connections to the board. For example the wiring for a Charlieplex driver to Feather HUZZAH ESP8266 might look like:
Fritzing Source

- Board SCL / I2C clock to Charlieplex Driver SCL.
- Board SDA / I2C data to Charlieplex Driver SDA.
- Board 3.3V power to Charlieplex Driver VCC.
- Board GND / ground to Charlieplex Driver GND.

CircuitPython

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Adafruit CircuitPython Module Install

To use the Charlieplex display with your Adafruit CircuitPython board you'll need to install the Adafruit_CircuitPython_IS31FL3731 module on your board. Remember this module is for Adafruit CircuitPython firmware and not MicroPython.org firmware!

First make sure you are running the latest version of Adafruit CircuitPython for your board. Next you'll need to install the necessary libraries to use the hardware--read below and carefully follow the referenced steps to find and install these libraries from Adafruit's CircuitPython library bundle.

Bundle Install

For express boards that have extra flash storage, like the Feather/Metro M0 express and Circuit Playground express, you can easily install the necessary libraries with Adafruit's CircuitPython bundle. This is an all-in-one package that includes the necessary libraries to use the IS31FL3731 Charlieplex driver with CircuitPython. To install the bundle follow the steps in your board's guide, like these steps for the Feather M0 express board.

Remember for non-express boards like the Trinket M0, Gemma M0, and Feather/Metro M0 basic you'll need to manually install the necessary libraries from the bundle:

- adafruit_is31fl3731.mpy

If your board supports USB mass storage, like the M0-based boards, then simply drag the files to the board's file system. Note on boards without external SPI flash, like a Feather M0 or Trinket/Gemma M0, you might run into issues on Mac OSX with hidden files taking up too much space when drag and drop copying, see this page for a workaround.

If your board doesn't support USB mass storage, like the ESP8266, then use a tool like ampy to copy the file to the board. You can use the latest version of ampy and its new directory copy command to easily move module directories to the board.

Before continuing make sure your board's lib folder or root filesystem has the adafruit_is31fl3731.mpy module copied over.
Usage

The following section will show how to control the Charlieplex display from the board’s Python prompt / REPL. You'll learn how to interactively control the display, turn on/off LEDs, control brightness and more by typing in the code below.

First connect to the board's serial REPL () so you are at the CircuitPython >>> prompt.

I2C Initialization

First you'll need to initialize the I2C bus for your board. First import the necessary modules:

```python
import board
import busio as io
```

Note if you're using the ESP8266 or other boards which do not support hardware I2C you need to import from the bitbangio module instead of busio:

```python
import board
import bitbangio as io
```

Now for either board run this command to create the I2C instance using the default SCL and SDA pins (which will be marked on the boards pins if using a Feather or similar Adafruit board):

```python
i2c = io.I2C(board.SCL, board.SDA)
```
Charlieplex Usage

Once I2C is initialized you're ready to import and use the Charlieplex module. First import the adafruit_is31fl3731 module by running:

```python
import adafruit_is31fl3731
```

Next depending on what display you're using you can create an instance of a Charlieplex display class:

- **Matrix** - This class represents the 16 x 9 LED grid matrix used by the Charlieplex driver breakout.
- **CharlieWing** - This class represents the 15 x 7 LED Charlieplex FeatherWing.

For example to use the CharlieWing you can run:

```python
display = adafruit_is31fl3731.CharlieWing(i2c)
```

Note that you need to pass the I2C bus created above into the initializer for the class.

Alternatively you can use the Charlieplex driver & matrix breakout by running:

```python
display = adafruit_is31fl3731.Matrix(i2c)
```

If you've changed the I2C address of the Charlieplex driver you can specify it with an optional address keyword parameter too. For example if the driver has an I2C address of 0x77 you can run:

```python
display = adafruit_is31fl3731.Matrix(i2c, address=0x77)
```

The address parameter can be used with the CharlieWing class too.

When the display initializes it will go through and clear each frame (there are 8 frames total) of the display. You might see the display momentarily flash and then turn off to a clear no pixel lit image.

You can control all of the board's pixels using the fill function. Send to this function a value from 0 to 255 where 0 is every LED pixel turned off and 255 is every LED pixel turned on to maximum brightness. For example to set all the pixels to half their brightness run:
You might notice some buzzing or ringing sounds from the display when all pixels are lit, this is normal as the Charlieplex driver quickly switches LEDs on and off.

If you've used other displays like LED matrices you might notice the Charlieplex module doesn't need to have a show function called to make the changes visible. As soon as you call fill or other display functions the display will update!

You can turn all the pixels off by filling them with color 0:

display.fill(0)

Be careful setting all pixels to 255 maximum brightness! This might pull more power than your computer's USB port can provide if you are powering your board over USB. Use an external powers supply or battery when lighting lots of LEDs to max brightness.

Now for some fun! You can set any of the LED pixels using the pixel function. This function takes the following parameters:

- X position - The location of the horizontal / X pixel position.
- Y position - The location of the vertical / Y pixel position.
- Intensity - This is a value from 0 to 255 which specifies how bright the pixel should be, 0 is off and 255 is maximum brightness. Use an in-between value to show a less bright pixel.

For example to set pixel 0, 0 to full brightness run:

```python
display.pixel(0, 0, 255)
```

Or to set the pixel next to it horizontally to half brightness run:

```python
display.pixel(1, 0, 127)
```

You can turn off individual pixels by setting them to an intensity of zero.

You can even make pixels blink! The board supports a fixed blink rate that you set using the `blink` function. This function takes in the number of milliseconds to use for the blink rate (but internally it can only blink in 270ms increments so you might not get an exact match). For example to blink pixels about once every half second call:

```python
display.blink(500)
```
You'll notice nothing actually changes on the board. This is because in addition to intensity each LED pixel has a blink state which can be enabled and disabled. The fill command can actually set all pixels and turn them on to blink:

```python
display.fill(127, blink=True)
```

You can turn off the blinking by setting `blink=False`.

The pixel command supports the blink parameter too! You can turn on and off blinking pixel by pixel as needed. For example to turn on blinking for pixel 0, 0:

```python
display.pixel(0, 0, 127, blink=True)
```

Currently the Charlieplex module is very simple and only exposes pixel set commands. In the future more advanced graphics commands like line drawing, text display, etc. might be implemented but for now you'll need to manipulate the pixels yourself.

Finally the display supports holding up to 8 frames of pixel data. Each frame contains an entire matrix of LED pixel state (intensity, blinking, etc.) and by default the module starts you on frame 0. You can change to start displaying and drawing on another frame by calling `frame` which takes these parameters:

- **Frame number** - This is the frame number to make the active frame for display or drawing. There are 8 frames total, 0 through 7.
- **Show** - An optional boolean that defaults to True and specifies if the frame should be immediately displayed (True) or just made active so that pixel and fill commands draw on it but it's not yet shown.

For example to clear frame 1 and draw a few pixels on it, then display it you can run:

```python
display.frame(1, show=False)
display.fill(0)
display.pixel(0, 0, 255)
display.pixel(1, 1, 255)
display.pixel(2, 2, 255)
display.frame(1)  # show=True is the default, the frame will be displayed!
```
Notice how the first call switches to make frame 1 the active frame but doesn't display it because show is set to false. Then the frame pixel data is changed with fill and pixel commands, and finally the frame is shown by calling frame again but letting the default show = True be used so the frame is displayed.

Using frames you can build simple animations by drawing each frame and swapping between them over time!

That's all there is to the basic Charlieplex driver module usage! Be sure to see the module documentation for more details on advanced usage.

Full Example

Here's a complete example that randomly turns on LEDs for the Charlieplex FeatherWing. This is good to review all the steps of setting up the display and drawing pixels. You can read the comments to learn more about the random number generation functions in CircuitPython and MicroPython's random module too. Save this file as a main.py on your board's root file system and watch it randomly turn on LEDs to different intensity values.

```python
# Charlieplex FeatherWing random pixel drawing demo.
# Author: Tony DiCola
# License: Public Domain

# Import necessary libraries:
import board
# If using an M0 board with hardware I2C use this line:
# import busio as io
# If using the ESP8266 with software I2C use this line instead:
# import bitbangio as io
import random
import time
import adafruit_is31fl3731

# Initialize I2C bus:
i2c = io.I2C(board.SCL, board.SDA)
```

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# Create the FeatherWing display:
display = adafruit_is31fl3731.CharlieWing(i2c)

# Turn off all the pixels.
display.fill(0)

# Main loop forever turning on/off random pixels and delaying for random amounts of time.
while True:
    # Generate random X, Y coordinates within the FeatherWing display bounds.
    x = random.randrange(0, 16)  # randrange generates a random number within the first parameter and up to but not including the second parameter.
    y = random.randrange(0, 8)   # the first parameter and up to but not including the second parameter.

    # Generate a random intensity within the range of 0 to 192:
    intensity = random.randrange(0, 193)

    # Set the pixel.
display.pixel(x, y, intensity)

    # Delay for a random small period of time. The uniform function generates a floating point value (i.e. fractional) within the specified range (inclusive for first parameter, exclusive for second).
    time.sleep(random.uniform(0.01, 0.1))

---

**MicroPython**

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Note this page describes how to use a MicroPython.org version of this library with MicroPython boards. Skip back to the previous page if you're using a CircuitPython board like the Feather M0 express!

In addition to CircuitPython there's an older MicroPython version of the IS31FL3731 library that you can use with some MicroPython boards. Before you get started it will help to be familiar with these guides for working with MicroPython:

- MicroPython Basics: How to Load MicroPython on a Board ()
- MicroPython Basics: Load Files & Run Code ()

See all the MicroPython guides in the learning system () for more information.
MicroPython Module Install

To use the Charlieplex display with your MicroPython board you'll need to install the *micropython-adafruit-is31fl3731 MicroPython module* on your board. Remember this module is for MicroPython.org firmware and not Adafruit CircuitPython!

First make sure you are running the latest version of MicroPython for your board. If you're using the ESP8266 MicroPython port you must be running version 1.8.5 or higher as earlier versions do not support using .mpy modules as shown in this guide.

Next download the latest is31fl3731.mpy file from the releases page of the *micropython-adafruit-is31fl3731* GitHub repository and copy it to the root of the board's filesystem using a tool like ampy to copy the file to the board.

Usage

The following section will show how to control the IS31FL3731 from the board's Python prompt / REPL. First connect to the board's serial REPL so you are at the MicroPython >>> prompt.

I2C Initialization

First you'll need to initialize the I2C bus for your board. On MicroPython.org firmware which uses the machine API you can initialize I2C like the MicroPython I2C guide mentions. For example on a board like the ESP8266 you can run (assuming you're using the default SDA gpio #4 and SCL gpio #5 pins like on a Feather & IS31FL3731 Charlieplex FeatherWing):

```python
import machine
tw = machine.I2C(scl=machine.Pin(5), sda=machine.Pin(4))
```

Then import the is31fl3731 module under the name adafruit_is31fl3731 so that you can follow along with the same code as from CircuitPython:

```python
import is31fl3731 as adafruit_is31fl3731
```
Charlieplex Usage

At this point you're ready to use the library to start controlling the Charlieplex display! The usage of the MicroPython module is exactly the same as the CircuitPython module so check the CircuitPython usage page for details on how to use the module. After initializing the displays, the same usage code will work between MicroPython and CircuitPython!