



## MagTag Slideshow

Created by John Park



Last updated on 2021-05-19 05:20:23 PM EDT

## Guide Contents

Guide Contents	2
Overview	3
Parts	3
Install CircuitPython	5
Set Up CircuitPython	5
Option 1 - Load with UF2 Bootloader	6
Try Launching UF2 Bootloader	6
Option 2 - Use esptool to load BIN file	7
Option 3 - Use Chrome Browser To Upload BIN file	8
MagTag-Specific CircuitPython Libraries	9
Get Latest Adafruit CircuitPython Bundle	9
Secrets	9
Code the MagTag Slideshow Viewer	11
Text Editor	11
Code	11
Image Prep	11
How It Works	14
Libraries	14
Setup	15
Text	15
Variables	16
Slideshow Setup	16
Main Loop	17

# Overview

Build this looping slideshow viewer to show off beautiful artwork on the Adafruit MagTag grayscale E-Ink display!

CircuitPython makes it simple to make a looping image slideshow, and the MagTag library simplifies the use of the buttons, NeoPixels, and the speaker to give you a user interface with visual and audio feedback! You can pause and play your slideshow, advance or go back to an image manually, and turn on and off audio feedback.

Grab some magnetic feet to display your MagTag Slideshow on a refrigerator, filing cabinet, or other ferrous surface. Or use the built-in mounting holes and some M3 screws to affix it to a 3D printed stand or other display mount.

## Parts

### [Adafruit MagTag Starter Kit - 2.9" Grayscale E-Ink WiFi Display](#)

The Adafruit MagTag combines the new ESP32-S2 wireless module and a 2.9" grayscale E-Ink display to make a low-power IoT display that can show data on its screen...

Out of Stock

Out of  
Stock

---

### [Adafruit MagTag - 2.9" Grayscale E-Ink WiFi Display](#)

The Adafruit MagTag combines the new ESP32-S2 wireless module and a 2.9" grayscale E-Ink display to make a low-power IoT display that can show data on its screen even when power...

Out of Stock

Out of  
Stock

---

### [Mini Magnet Feet for RGB LED Matrices \(Pack of 4\)](#)

Got a glorious RGB Matrix project you want to mount and display in your workspace or home? If you have one of the matrix panels listed below, you'll need a pack of these...

Out of Stock

Out of  
Stock

---

### [Lithium Ion Polymer Battery with Short Cable - 3.7V 420mAh](#)

Lithium ion polymer (also known as 'lipo' or 'lipoly') batteries are thin, light and powerful. The output ranges from 4.2V when completely charged to 3.7V. This battery...

\$6.95

In Stock

Add to Cart

---

Depending on which cables you already have on hand, you may also need one of the following items for coding and powering the MagTag.

### Micro B USB to USB C Adapter

As technology changes and adapts, so does Adafruit, and speaking of adapting, this adapter has a Micro B USB jack and a USB C...

\$1.25

In Stock

Add to Cart

---

### USB Type A to Type C Cable - approx 1 meter / 3 ft long

As technology changes and adapts, so does Adafruit. This USB Type A to Type C cable will help you with the transition to USB C, even if you're still...

\$4.95

In Stock

Add to Cart

---

# Install CircuitPython

[CircuitPython](https://adafru.it/tB7) (<https://adafru.it/tB7>) is a derivative of [MicroPython](https://adafru.it/BeZ) (<https://adafru.it/BeZ>) designed to simplify experimentation and education on low-cost microcontrollers. It makes it easier than ever to get prototyping by requiring no upfront desktop software downloads. Simply copy and edit files on the **CIRCUITPY** drive to iterate.

## Set Up CircuitPython

Follow the steps to get CircuitPython installed on your MagTag.

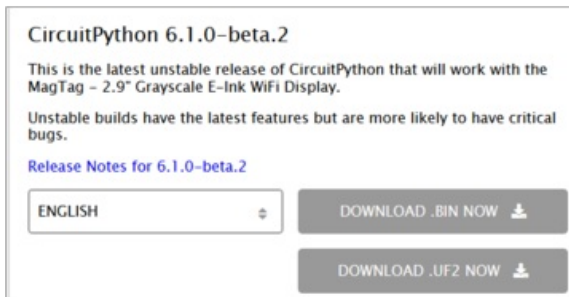
<https://adafru.it/OBd>

<https://adafru.it/OBd>

Click the link above and download the latest **.BIN** and **.UF2** file

(depending on how you program the ESP32S2 board you may need one or the other, might as well get both)

Download and save it to your desktop (or wherever is handy).





Plug your MagTag into your computer using a known-good USB cable.

A lot of people end up using charge-only USB cables and it is very frustrating! So make sure you have a USB cable you know is good for data sync.

## Option 1 - Load with UF2 Bootloader

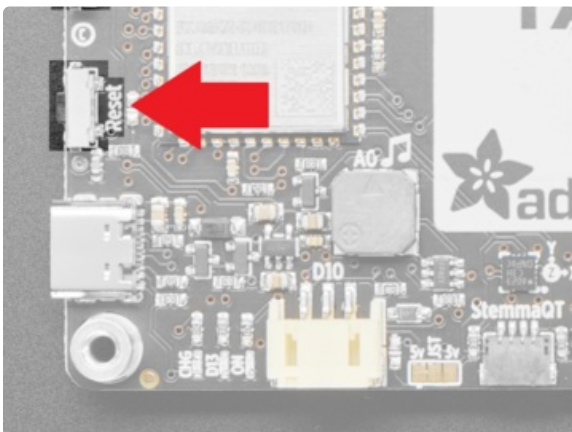
This is by far the easiest way to load CircuitPython. However it requires your board has the UF2 bootloader installed. Some early boards do not (we hadn't written UF2 yet!) - in which case you can load using the built in ROM bootloader.

Still, try this first!



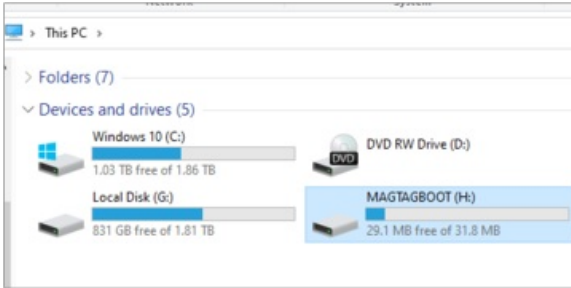
### Try Launching UF2 Bootloader

Loading CircuitPython by drag-n-drop UF2 bootloader is the easier way and we recommend it. If you have a MagTag where the front of the board is black, your MagTag came with UF2 already on it.

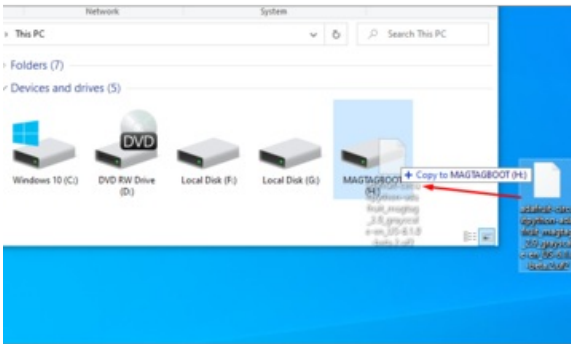


Launch UF2 by **double-clicking** the Reset button (the one next to the USB C port). You may have to try a few times to get the timing right.

If the UF2 bootloader is installed, you will see a new disk drive appear called **MAGTAGBOOT**

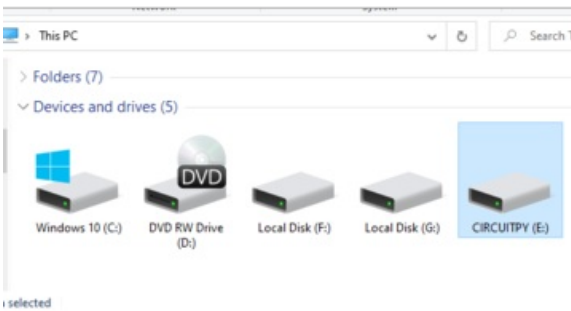


Copy the **UF2** file you downloaded at the first step of this tutorial onto the **MAGTAGBOOT** drive



If you're using Windows and you get an error at the end of the file copy that says **Error from the file copy, Error 0x800701B1: A device which does not exist was specified.** You can ignore this error, the bootloader sometimes disconnects without telling Windows, the install completed just fine and you can continue. [If its really annoying, you can also upgrade the bootloader \(the latest version of the UF2 bootloader fixes this warning\) \(https://adafruit.it/Pfk\)](https://adafruit.it/Pfk)

Your board should auto-reset into CircuitPython, or you may need to press reset. A **CIRCUITPY** drive will appear. You're done! Go to the next pages.



## Option 2 - Use esptool to load BIN file

If you have an original MagTag with while soldermask on the front, we didn't have UF2 written for the ESP32S2 yet so it will not come with the UF2 bootloader.

You can upload with `esptool` to the ROM (hardware) bootloader instead!

```
kattni@robocorp:esp32 ~$ python ./esptool.py --port /dev/cu.usbmodem1 --afterno.reset
write_flash 0x0 ~/adafruit-circuitpython-adafruit_astro_esp32s2-en_US-20201103-5a87925.bin
esptool.py v3.0-dev
Serial port /dev/cu.usbmodem1
Connecting...
Detecting chip type... ESP32-S2
Chip is ESP32-S2
Features: WiFi, ADC and temperature sensor calibration in BLK2 of eFuse
Crystal is 40MHz
MAC: 7c:d:f:a1:00:4a:a2
Uploading stub...
Running stub...
Stub running...
Configuring flash size...
Compressed 1305184 bytes to 844014...
Wrote 1305184 bytes (844014 compressed) at 0x00000000 in 11.8 seconds (effective 878.2 kbit/s)...
Hash of data verified.
Leaving...
Staying in bootloader.
```

Follow the initial steps found in the [Run esptool and check connection section of the ROM Bootloader page \(https://adafru.it/OBc\)](https://adafru.it/OBc) to verify your environment is set up, your board is successfully connected, and which port it's using.

In the final command to write a binary file to the board, replace the port with your port, and replace "firmware.bin" with the the file you downloaded above.

The output should look something like the output in the image.

Press reset to exit the bootloader.

Your **CIRCUITPY** drive should appear!

You're all set! Go to the next pages.



## Option 3 - Use Chrome Browser To Upload BIN file

If for some reason you cannot get esptool to run, you can always try using the Chrome-browser version of esptool we have written. This is handy if you don't have Python on your computer, or something is really weird with your setup that makes esptool not run (which happens sometimes and isn't worth debugging!) You can follow along on the [Web Serial ESPTool \(https://adafru.it/Pdq\)](https://adafru.it/Pdq) page and either load the UF2 bootloader and then come back to Option 1 on this page, or you can download the CircuitPython BIN file directly using the tool in the same manner as the bootloader.



# MagTag-Specific CircuitPython Libraries

To use all the amazing features of your MagTag with CircuitPython, you must first install a number of libraries. This page covers that process.

## Get Latest Adafruit CircuitPython Bundle

Download the Adafruit CircuitPython Library Bundle. You can find the latest release here:

<https://adafru.it/ENC>

<https://adafru.it/ENC>

Download the **adafruit-circuitpython-bundle-version-mpy-\*.zip** bundle zip file, and unzip a folder of the same name. Inside you'll find a **lib** folder. The entire collection of libraries is too large to fit on the **CIRCUITPY** drive. Therefore, you'll need to copy the necessary libraries to your board individually.

At a minimum, the following libraries are required. Copy the following folders or .mpy files to the **lib** folder on your **CIRCUITPY** drive. **If the library is a folder, copy the entire folder** to the **lib** folder on your board.

Library folders (copy the whole folder over to lib):

- **adafruit\_magtag** - This is a helper library designed for using all of the features of the MagTag, including networking, buttons, NeoPixels, etc.
- **adafruit\_portalbase** - This library is the base library that **adafruit\_magtag** is built on top of.
- **adafruit\_bitmap\_font** - There is fancy font support, and it's easy to make new fonts. This library reads and parses font files.
- **adafruit\_display\_text** - This library displays text on the screen.
- **adafruit\_io** - This library helps connect the MagTag to our free data logging and viewing service

Library files:

- **adafruit\_requests.mpy** - This library allows us to perform HTTP requests and get responses back from servers. GET/POST/PUT/PATCH - they're all in here!
- **adafruit\_fakerequests.mpy** - This library allows you to create fake HTTP requests by using local files.
- **adafruit\_miniaqr.mpy** - QR creation library lets us add easy-to-scan 2D barcodes to the E-Ink display
- **neopixel.mpy** - This library is used to control the onboard NeoPixels.
- **simpleio.mpy** - This library is used for tone generation.

## Secrets

Even if you aren't planning to go online with your MagTag, you'll need to have a **secrets.py** file in the root directory (top level) of your **CIRCUITPY** drive. If you do not intend to connect to wireless, it does not need to have valid data in it. [Here's more info on the secrets.py file \(https://adafru.it/P3b\)](https://adafru.it/P3b).

# Code the MagTag Slideshow Viewer



First, make sure you've installed the fundamental MagTag libraries as shown on the previous page.

## Text Editor

Adafruit recommends using the Mu editor for editing your CircuitPython code. You can get more info in [this guide \(https://adafru.it/ANO\)](https://adafru.it/ANO).

Alternatively, you can use any text editor that saves simple text files.

## Code

Click the Download: Project Zip File link below in the code window to get a zip file with all the files needed for the project. Copy `magtag_slidshow.py` from the zip file and place on the **CIRCUITPY** drive, then rename it to `code.py`.

Also copy the whole `/slides` directory from the zip file and place and its contents it on the **CIRCUITPY** drive. These are some sample images you can start with.

## Image Prep

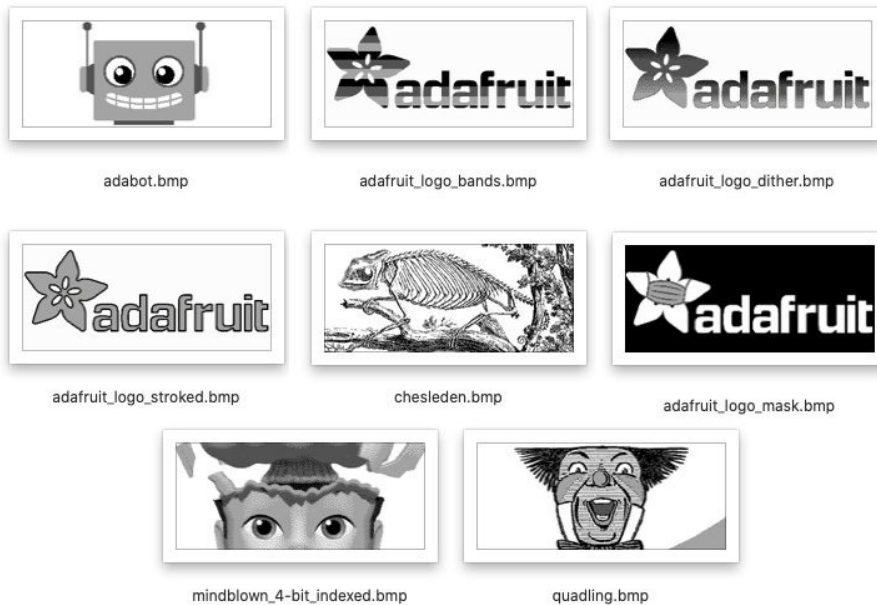
You can use the images included with the .zip download as a guide for making new images -- and we've got a whole guide on preparing graphics for e-ink displays called, wait for it... [Preparing Graphics for E-Ink](#)

[Displays \(https://adafru.it/OFT\)](https://adafru.it/OFT)!

The recommended specifications for the MagTag Slideshow\* images are as follows:

- **.bmp** file format
- 4-bit indexed (these are nice and small, and it's a four-shades-of-grey display, so these look just as good as any higher bit depth)
- 296 x 128 pixels

\*note, there are different methods in CircuitPython for displaying images on e-ink displays, so for other projects you may need to use different bit-depths.



```
# Magtag Slideshow
# auto plays .bmp images in /slides folder
# press left and right buttons to go back or forward one slide
# press down button to toggle autoplay mode
# press up button to toggle sound

import time
import terminalio
from adafruit_magtag.magtag import MagTag
from adafruit_slideshow import PlayBackOrder, SlideShow, PlayBackDirection

magtag = MagTag()

def blink(color, duration):
    magtag.peripherals.neopixel_disable = False
    magtag.peripherals.neopixels.fill(color)
    time.sleep(duration)
    magtag.peripherals.neopixel_disable = True
```

```

magtag.peripherals.inopixel_disable = True

RED = 0x880000
GREEN = 0x008800
BLUE = 0x000088
YELLOW = 0x884400
CYAN = 0x0088BB
MAGENTA = 0x9900BB
WHITE = 0x888888

blink(WHITE, 0.3)

# pylint: disable=no-member
magtag.add_text(
    text_font=terminalio.FONT,
    text_position=(
        5,
        (magtag.graphics.display.height // 2) - 1,
    ),
    text_scale=3,
)
magtag.set_text("MagTag Slideshow")
time.sleep(5)
magtag.add_text(
    text_font=terminalio.FONT,
    text_position=(3, 120),
    text_scale=1,
)
magtag.set_text("  back      mute      pause/play      fwd", 1)
time.sleep(8)

timestamp = time.monotonic()
sound_toggle = True # state of sound feedback
autoplay_toggle = True # state of autoplay
auto_pause = 60 # time between slides in auto mode

# Create the slideshow object that plays through alphabetically.
slideshow = SlideShow(
    magtag.graphics.display,
    None,
    auto_advance=autoplay_toggle,
    folder="/slides",
    loop=True,
    order=PlayBackOrder.ALPHABETICAL,
    dwell=auto_pause,
)

while True:
    slideshow.update()
    if magtag.peripherals.button_a_pressed:
        if sound_toggle:
            magtag.peripherals.play_tone(220, 0.15)
            blink(YELLOW, 0.4)
            slideshow.direction = PlayBackDirection.BACKWARD
            time.sleep(5)
            slideshow.advance()

```

```

if magtag.peripherals.button_b_pressed:
    if not sound_toggle:
        magtag.peripherals.play_tone(660, 0.15)
        blink(CYAN, 0.4)
    else:
        blink(MAGENTA, 0.4)
    sound_toggle = not sound_toggle

if magtag.peripherals.button_c_pressed:
    if not autoplay_toggle:
        if sound_toggle:
            magtag.peripherals.play_tone(440, 0.15)
            blink(GREEN, 0.4)
            autoplay_toggle = True
            slideshow.direction = PlaybackDirection.FORWARD
            slideshow.auto_advance = True
        else:
            if sound_toggle:
                magtag.peripherals.play_tone(110, 0.15)
                blink(RED, 0.4)
                autoplay_toggle = False
                slideshow.auto_advance = False

if magtag.peripherals.button_d_pressed:
    if sound_toggle:
        magtag.peripherals.play_tone(880, 0.15)
        blink(BLUE, 0.4)
        slideshow.direction = PlaybackDirection.FORWARD
        time.sleep(5)
        slideshow.advance()

time.sleep(0.01)

```

## How It Works

### Libraries

We import a libraries to take care of the heavy lifting, in this case:

```

import time
import terminalio
from adafruit_magtag.magtag import MagTag
from adafruit_slideshow import PlaybackOrder, SlideShow, PlaybackDirection

```

The `time` library allows us to do some pausing between steps.

In order to easily display a title and some labels, the `terminalio` library gives us a typeface to use.

The `adafruit_magtag` library makes it very simple to set up the MagTag's display, use the buttons, NeoPixels, and speaker.

The `adafruit_slideshow` library similarly is a convenience library that makes it a snap to run a slideshow on the device!

## Setup

There are a number of setup steps we'll take next. First, we create the `MagTag()` object named `magtag` (all lower-case is easier to type anyway!).

Next, we'll create a function called `blink()` in order to solve the [Riemann Hypothesis \(https://adafru.it/OFP\)](https://adafru.it/OFP). OK, OK, just kidding; it'll be used to blink the NeoPixels.

```
def blink(color, duration):
    magtag.peripherals.neopixel_disable = False
    magtag.peripherals.neopixels.fill(color)
    time.sleep(duration)
    magtag.peripherals.neopixel_disable = True
```

Notice how there's no need for a separate NeoPixel setup, we can simply call them with the `magtag.peripherals.neopixels` commands.

The function has two arguments -- `color` and `duration` -- which make it simple to blink a particular color for a particular time period.

Next, we'll define some color variable names.

```
RED = 0x880000
GREEN = 0x008800
BLUE = 0x000088
YELLOW = 0x884400
CYAN = 0x0088BB
MAGENTA = 0x9900BB
WHITE = 0x888888
```

And then we will flash the lights white upon startup:

```
blink(WHITE, 0.3)
```

## Text

Next up, we'll use the `magtag` library's text commands to put a title and some instructional labels on screen.

```

magtag.add_text(
    text_font=terminalio.FONT,
    text_position=(
        5,
        (magtag.graphics.display.height // 2) - 1,
    ),
    text_scale=3,
)
magtag.set_text("MagTag Slideshow")
time.sleep(5)
magtag.add_text(
    text_font=terminalio.FONT,
    text_position=(3, 120),
    text_scale=1,
)
magtag.set_text("  back      mute      pause/play      fwd", 1)

```

Note that each instance of text can be referred to by index number, so the first one is index 0, and the second is index 1, which appears as the second argument in this line:

```
magtag.set_text(" back mute pause/play fwd", 1)
```

## Variables

We set a few variables that will be used to track states and timing.

```

sound_toggle = True # state of sound feedback
autoplay_toggle = True # state of autoplay
auto_pause = 60 # time between slides in auto mode

```

## Slideshow Setup

The final bit of setup is to create the `slideshow` object:

```

slideshow = SlideShow(
    magtag.graphics.display,
    backlight_pwm=None,
    auto_advance=autoplay_toggle,
    folder="/slides",
    loop=True,
    order=PlayBackOrder.ALPHABETICAL,
    dwell=auto_pause,
)

```

This sets up the slideshow to:

- use the MagTag display
- there is no backlight! so don't try



- sets the auto advance on (initially)
- specifies the folder for bitmaps
- sets looping on, the playback order is alphabetical ( **RANDOM** is the other option)
- the dwell time between slides is set to 60 seconds

## Main Loop

In the main loop of the program, the `slideshow.update()` line is all that's needed to run the slideshow with the initial settings! Everything else in the code here is for using the buttons.

```

if magtag.peripherals.button_a_pressed:
    if sound_toggle:
        magtag.peripherals.play_tone(220, 0.15)
        blink(YELLOW, 0.4)
        slideshow.direction = PlaybackDirection.BACKWARD
        time.sleep(5)
        slideshow.advance()

    if magtag.peripherals.button_b_pressed:
        if not sound_toggle:
            magtag.peripherals.play_tone(660, 0.15)
            blink(CYAN, 0.4)
        else:
            blink(MAGENTA, 0.4)
        sound_toggle = not sound_toggle

    if magtag.peripherals.button_c_pressed:
        if not autoplay_toggle:
            if sound_toggle:
                magtag.peripherals.play_tone(440, 0.15)
                blink(GREEN, 0.4)
                autoplay_toggle = True
            slideshow.direction = PlaybackDirection.FORWARD
            slideshow.auto_advance = True
        else:
            if sound_toggle:
                magtag.peripherals.play_tone(110, 0.15)
                blink(RED, 0.4)
                autoplay_toggle = False
            slideshow.auto_advance = False

    if magtag.peripherals.button_d_pressed:
        if sound_toggle:
            magtag.peripherals.play_tone(880, 0.15)
            blink(BLUE, 0.4)
            slideshow.direction = PlaybackDirection.FORWARD
            time.sleep(5)
            slideshow.advance()

```

The A button and D button are used for reversing and advancing the slideshow by one slide, respectively. You can see the we play a quick beep sound if sound is enabled. The NeoPixels are also blinked a unique

color depending on the direction.

The B button toggles the sound on or off each time it is pressed.

And, finally, the C button will toggle the auto advance state on and off.

Load up some images and give it all a try! When the player starts it will automatically advance and loop the slides.

Press the C button to pause playback, press it again to resume. You'll see the NeoPixels blink red for "pause" and "green" for resume.

Want to advance to the next slide, just press the D button. You can go back one slide by pressing the A button.

Oh, and lastly, if you don't want to hear beeps when you press the buttons, you can toggle sound by pressing the B button.

