

Custom Bluetooth Cherry MX Gamepad

Created by Ruiz Brothers



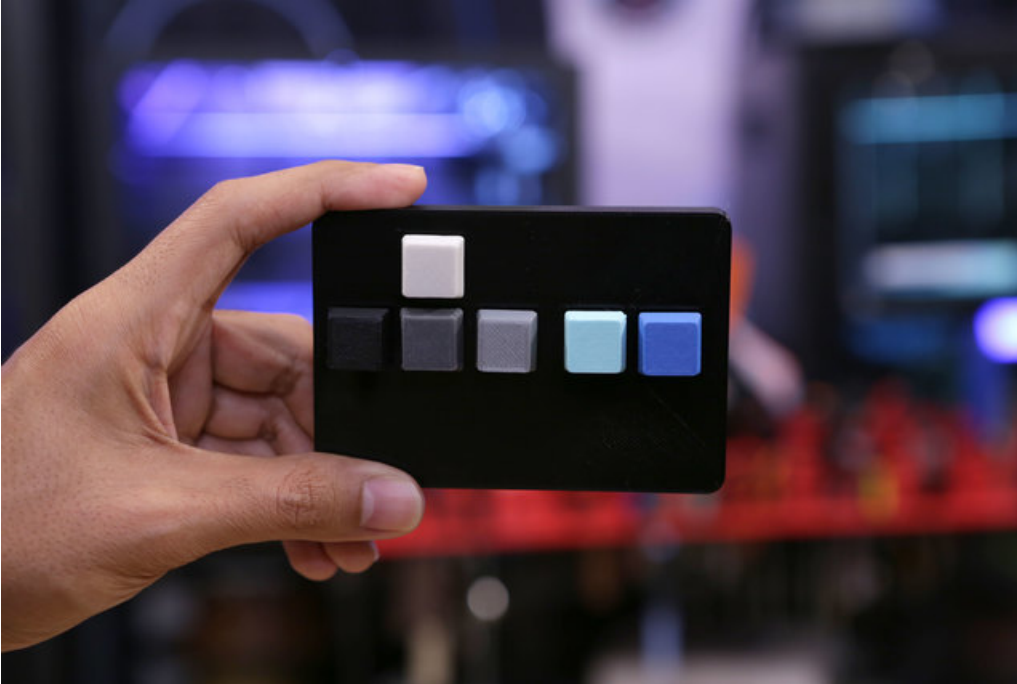
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Overview

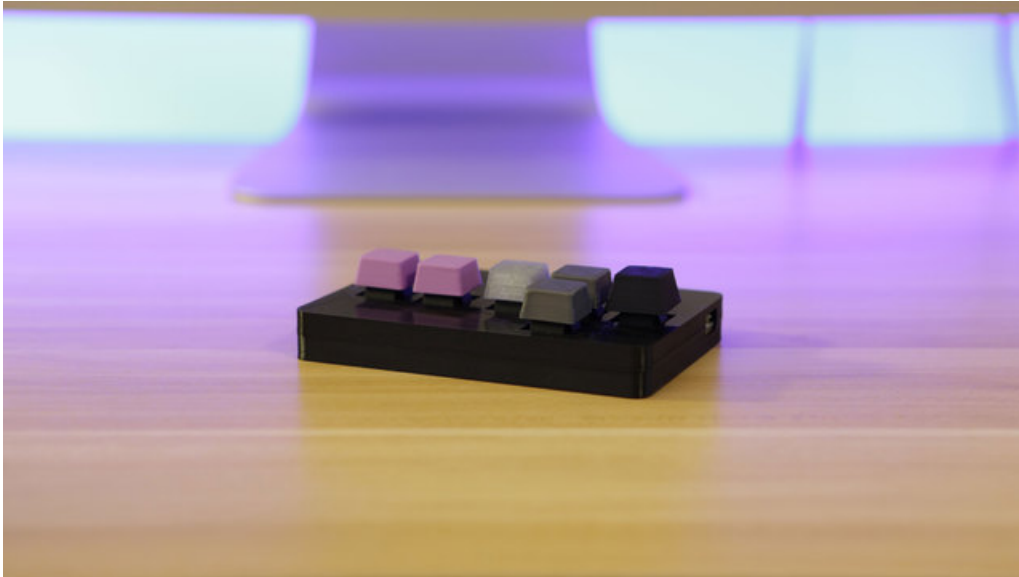


A Gamepad with Cherry MX Switches

In this tutorial, we'll build a custom PCB for Cherry MX switches and the Adafruit Feather 32u4 Bluefruit LE to make a custom gamepad. We'll design and 3D print an enclosure and custom keycaps. This project is great for casual gaming, or creating custom controllers for various applications.

Cherry MX Switches

The Cherry MX switches are found in most gaming keyboards and offer a really satisfying click. Instead of remaking a full sized keyboard or standard keypad, I thought it'd be really cool to make a gamepad. There are lots of options for mechanical keyboards, but I don't think I've seen a gamepad with Cherry MX switches. It's not exactly the most practical use of cherry MX switches, but I think it makes a fun project :-)



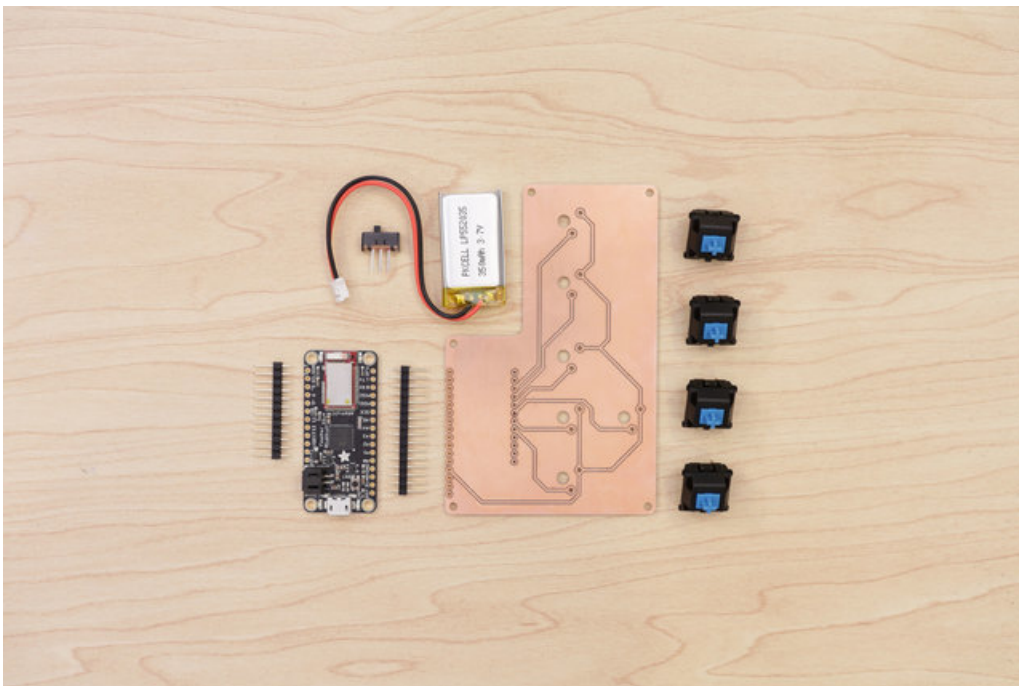
Mechanical Keyboards

This project was inspired by [Pseudorandom 04: Mechanical Keyboards \(https://adafru.it/tep\)](https://adafru.it/tep). Check out Collin's video for a deep dive into the many nuances of mechanical keyboards and a little bit of history.

Prerequisite Guides

We recommend walking through the following tutorial to get familiar with the components used in this project.

- [Collin's Lab: Soldering \(https://adafru.it/rBf\)](https://adafru.it/rBf)
- [Adafruit Feather 32u4 Bluefruit LE \(https://adafru.it/teq\)](https://adafru.it/teq)



Parts

You'll need the following parts to complete this project.

- [Adafruit Feather 32u4 Bluefruit LE \(http://adafru.it/2829\)](http://adafru.it/2829)
- [350mAh Lithium Ion Polymer Battery \(http://adafru.it/2750\)](http://adafru.it/2750)
- [Cherry MX Switches \(MX1A-E1NN\) \(https://adafru.it/ter\)](https://adafru.it/ter)
- [Slide Switch \(http://adafru.it/805\)](http://adafru.it/805)

Tools & Supplies

The following tools and supplies will assist you in completing this project.

- [Wire Strippers \(http://adafru.it/527\)](http://adafru.it/527) / [Flush Diagonal Cutters \(http://adafru.it/152\)](http://adafru.it/152)
- [30AWG Silicone Coated Wires \(http://adafru.it/152\)](http://adafru.it/152)
- [Othermill Pro \(http://adafru.it/2323\)](http://adafru.it/2323)
- [FR-1 Single Sided Blanks \(https://adafru.it/tes\)](https://adafru.it/tes)
- [3D Printer \(https://adafru.it/diH\)](https://adafru.it/diH) / [Filament \(http://adafru.it/2080\)](http://adafru.it/2080)

Software

Adafruit Feather 32u4 Bluefruit LE Arduino Libraries

Be sure to follow the guide below to install the board and libraries. When you've successfully install the Bluefruit Arduino libraries, come back here and continue the tutorial.

<https://adafru.it/tew>

<https://adafru.it/tew>

Uploading Sketch to Adafruit Feather BLE

To load the sketch make sure the libraries above are installed, and the Arduino is connected to the computer through a USB cable. Under the **Tools** -> **Board** menu make sure the **Adafruit Feather 32u4** is selected, and under the **Tools** -> **Port** menu the serial port for the Adafruit Feather is selected.

Then press the upload button or click the **Sketch** -> **Upload** item to send the code to the Arduino. Woo-hoo the sketch should be running.

<https://adafru.it/tex>

<https://adafru.it/tex>

Customizing Arduino Sketch

You can modify values in the code to make different keyboard characters or set GPIO pins.

On **line 108**, you can change which GPIO pins will connect to the Cherry MX switches.

On **line 109**, the array lists which keyboard characters correspond with the GPIO. The **keycode.h** file contains all of the available keyboard characters.

```
gpioKeyboard | Arduino 1.6.12
gpioKeyboard | BluefruitConfig.h | keycode.h
94 uint8_t keycode[6]; /**< Key codes of the currently pressed keys. */
95 } hid_keyboard_report_t;
96
97 // Report that send to Central every scanning period
98 hid_keyboard_report_t keyReport = { 0, 0, { 0 } };
99
100 // Report sent previously. This is used to prevent sending the same report over time.
101 // Notes: HID Central interpretes no new report as no changes, which is the same as
102 // sending very same report multiple times. This will help to reduce traffic especially
103 // when most of the time there is no keys pressed.
104 // - Init to different with keyReport
105 hid_keyboard_report_t previousReport = { 0, 0, { 1 } };
106
107 // GPIO corresponding to HID keycode (not Ancia Character)
108 int inputPins[6] = { 5, 6, 9, 10, 11, 12 };
109 int inputKeycodes[6] = { HID_KEY_X, HID_KEY_Z, HID_KEY_D, HID_KEY_W, HID_KEY_S, HID_KEY_A };
110
111
112 /*****
113  *!
114  * @brief Sets up the HW on the BLE module (this function is called
115  * automatically on startup)
116  */
117 /*****
118 void setup(void)
119 {
120 //while (!Serial); // required for Flora & Micro
121 delay(500);
122
123 Serial.begin(115200);
124 Serial.println(F("Adafruit Bluefruit HID Keyboard Example"));
125 Serial.println(F("-----"));
126
127 *!
128  */
```



```
1 //-----
2 // HID KEYCODE
3 //-----
4 #define HID_KEY_NONE          0x00
5 #define HID_KEY_A             0x04
6 #define HID_KEY_B             0x05
7 #define HID_KEY_C             0x06
8 #define HID_KEY_D             0x07
9 #define HID_KEY_E             0x08
10 #define HID_KEY_F             0x09
11 #define HID_KEY_G             0x0A
12 #define HID_KEY_H             0x0B
13 #define HID_KEY_I             0x0C
14 #define HID_KEY_J             0x0D
15 #define HID_KEY_K             0x0E
16 #define HID_KEY_L             0x0F
17 #define HID_KEY_M             0x10
18 #define HID_KEY_N             0x11
19 #define HID_KEY_O             0x12
20 #define HID_KEY_P             0x13
21 #define HID_KEY_Q             0x14
22 #define HID_KEY_R             0x15
23 #define HID_KEY_S             0x16
24 #define HID_KEY_T             0x17
25 #define HID_KEY_U             0x18
26 #define HID_KEY_V             0x19
27 #define HID_KEY_W             0x1A
28 #define HID_KEY_X             0x1B
29 #define HID_KEY_Y             0x1C
30 #define HID_KEY_Z             0x1D
31 #define HID_KEY_1             0x1E
32 #define HID_KEY_2             0x1F
33 #define HID_KEY_3             0x20
34 #define HID_KEY_4             0x21
```

Connecting to Adafruit Bluefruit Device

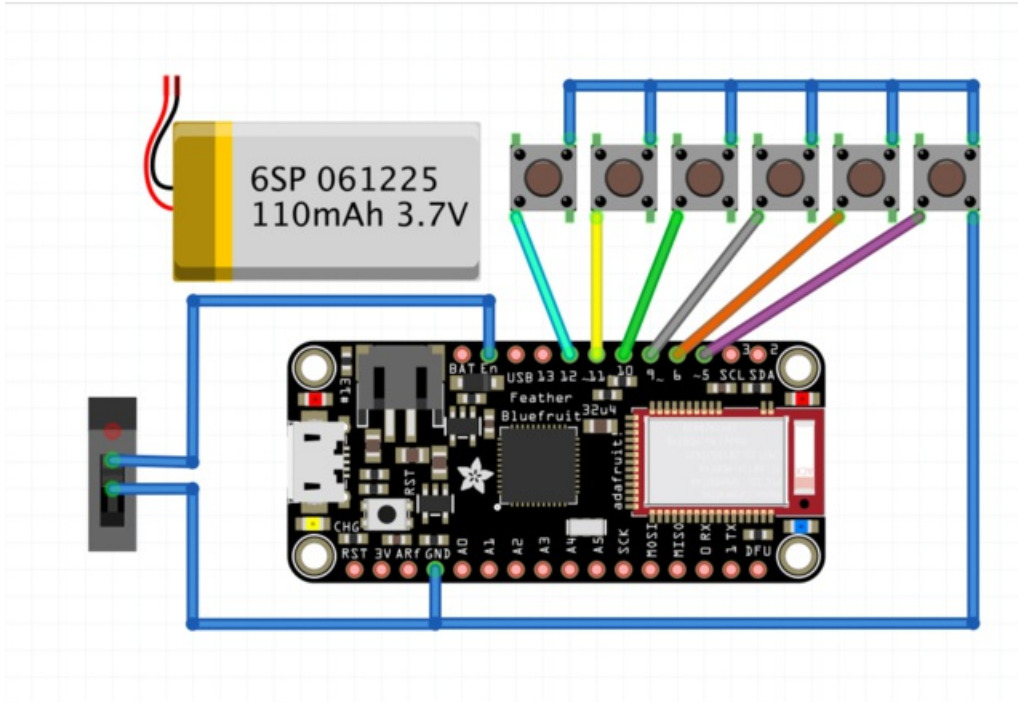
Before you can use the HID keyboard, you will need to 'pair' it to your phone or PC. The pairing process establishes a connection between the two devices, meaning that as soon as your phone or PC sees the Bluefruit LE module again it will automatically connect.

The exact procedures for pairing the keyboard will vary from one platform to another.

The **Bluefruit Keyboard** will appear in an available list in the Bluetooth device settings. Just select **connect/pair**.



Circuit Diagram



Wired Connections

The circuit diagram above shows how the components can be wired together. If you don't want to create the custom PCB, you can optionally wire the switches to the GPIO pins on the Adafruit Feather. This won't be 100% exact in the actual circuit but it's a very close approximation.

- Slide switch to EN pin on Adafruit Feather 32u4 Bluefruit LE
- Slide switch to GND pin on Adafruit Feather32u4 Bluefruit LE
- Pin 5 from Adafruit Feather32u4 Bluefruit LE to Switch 1
- Pin 6 from Adafruit Feather32u4 Bluefruit LE to Switch 2
- Pin 9 from Adafruit Feather32u4 Bluefruit LE to Switch 3
- Pin 10 from Adafruit Feather32u4 Bluefruit LE to Switch 4
- Pin 11 from Adafruit Feather32u4 Bluefruit LE to Switch 5
- Pin 12 from Adafruit Feather32u4 Bluefruit LE to Switch 6

Battery Power

The circuit will be powered by a 3.7V 350mAh Lithium ion battery via JST connection. The battery plugs directly into the Adafruit Feather 32u4 Bluefruit LE, which also has a built-in charging circuit over microUSB.

3D Printing



3D Printing Enclosures

I drew up an enclosure in Autodesk Fusion 360 and designed some custom keycaps so that I can print them in different colors. I 3D printed the enclosure using the Sigma 3D Printer from BCN3D. But, if you don't have access to a 3D printer, you could use a service like [3D Hubs \(https://adafru.it/pDI\)](https://adafru.it/pDI) to make it for you. I used PLA material to 3D print the parts, and they didn't require any support material.

Slice Settings

Depending on your 3D printer, you may need to adjust the slice settings. We tested the enclosure on a Sigma BCN3D. They do not require any support material and are oriented to print "as is".

- Nozzle: 0.4mm
- Extrusion Multiplier: 1.0
- Extrusion Width: 0.48mm
- Layer Height: 0.2mm
- Nozzle Temperature: 220c

<https://adafru.it/tey>

<https://adafru.it/tey>

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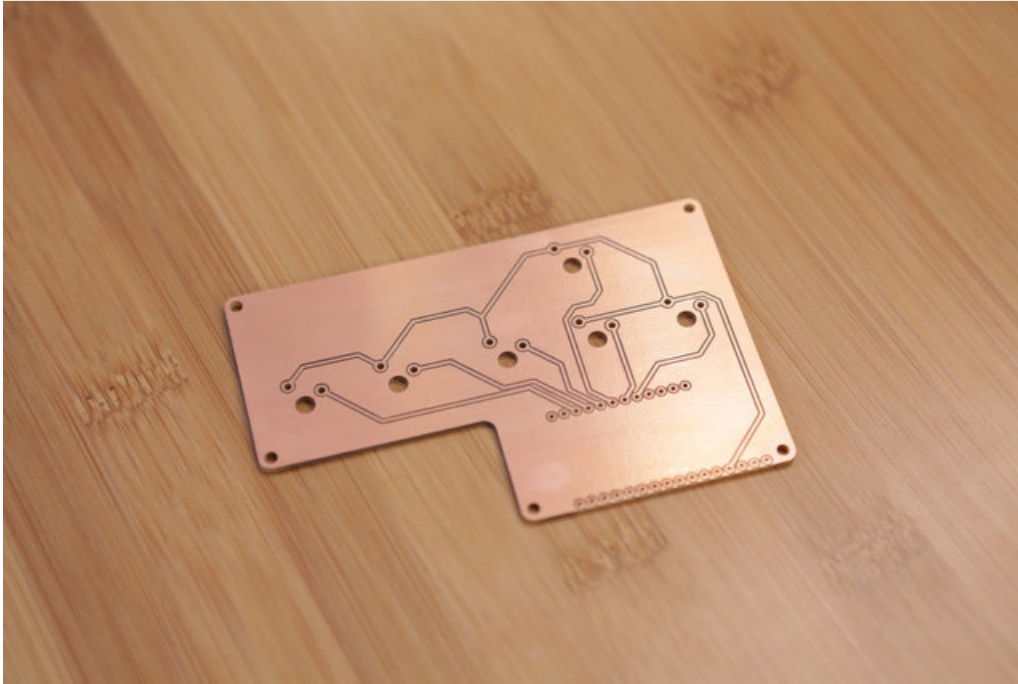
<https://adafru.it/teX>

<https://adafru.it/teX>

Enclosure & Keycap Design Tutorial

For an indepth tutorial on how to design the enclosure and keycaps, you can watch my layer by layer tutorial.

Custom PCB



Circuit Board Design

You can design a custom PCB for Cherry MX switches in Eagle CAD. I used the express version, which is free to download on the Cadsoft website.

<https://adafru.it/tez>

<https://adafru.it/tez>

<https://adafru.it/teA>

<https://adafru.it/teA>

Eagle CAD Tutorial

You can learn how to use eagle cad by watching my tutorial on YouTube. In the tutorial, I walk through the interface and design a custom PCB step by step. I used the Adafruit Library for Eagle to make an Adafruit Feather compatible board. I also used a Cherry MX Library for getting the footprint for the switches.

Resources

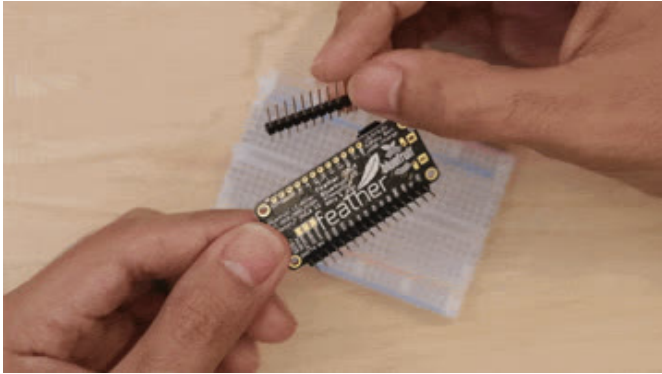
Here are some links to some other tutorial and eagle cad libraries I used to build this project.

- [Adafruit Library for Eagle CAD \(https://adafru.it/teB\)](https://adafru.it/teB)
- [Cherry MX Library for Eagle CAD \(https://adafru.it/teC\)](https://adafru.it/teC)
- [Jeremy Blum's Eagle Tutorial \(https://adafru.it/teD\)](https://adafru.it/teD)
- [Oshpark PCB Service \(https://adafru.it/teE\)](https://adafru.it/teE)

CNC Milling a PCB

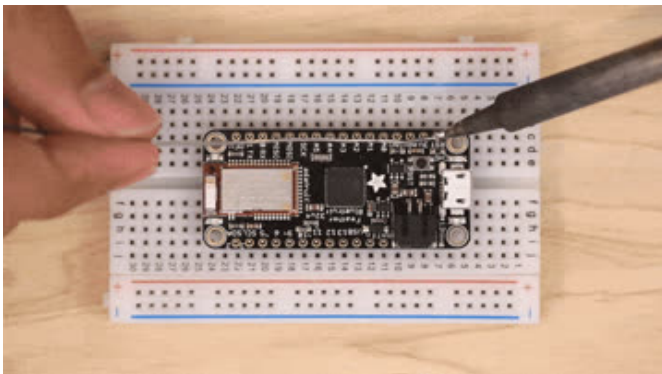
I used the Othermill Pro CNC machine make the board. FR-1 single sided material has a thin layer of copper which is ideal for making traces on PCBs. But If you don't have a access to a CNC machine, you could use service like Oshpark to fabricate your design which actually produces much higher quality PCB. But the Othermill Pro makes nice prototypes in a fraction of the time.

Assembly



Install Headers on Feather

Let's start this build by installing headers onto the pins of the Adafruit Feather. The Feather should have shipped with two sets of headers. They come with extra pins, so you'll need to trim so they fit into the pins. Once installed, you can secure it to a breadboard. This will make the soldering the headers much easier.



Solder Headers on Adafruit Feather

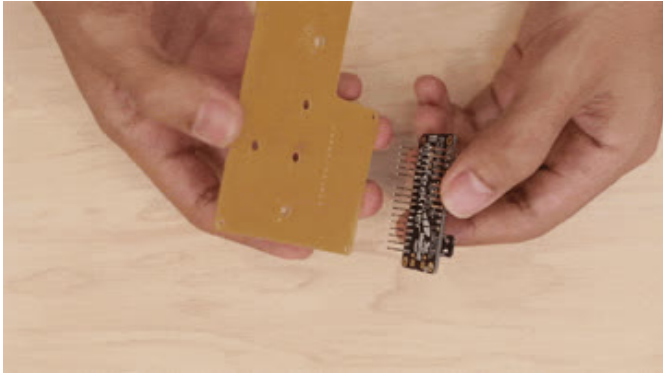
Once the header pins are in place, solder each pin to create solid connections.



Remove Header Joiners from Headers

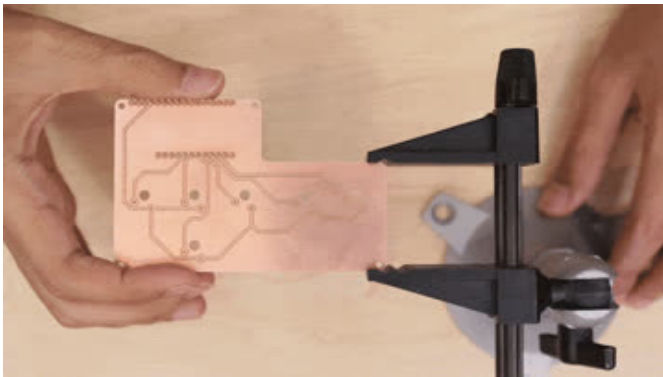
In order to create the proper clearances for mounting to the enclosure, you'll need to remove the plastic "joiners" from the two headers. I used a pair of [flush diagonal cutters](http://adafru.it/152) to lift the plastic away from the pins.

Be careful not to cut the pins while removing the plastic joiners!



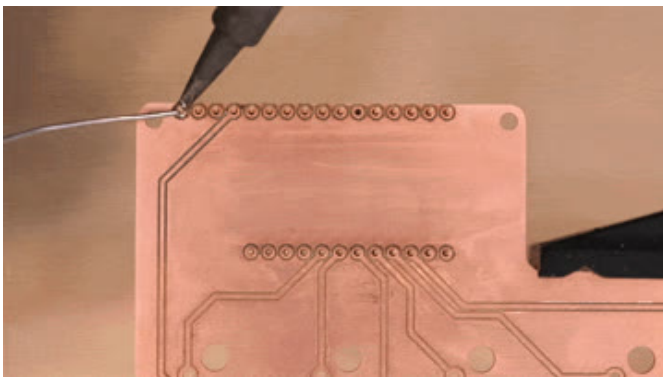
Install Feather to PCB

Once the plastic joiners are removed from the headers, you should be able to install the Adafruit Feather into the Cherry MX PCB. The microUSB port should be facing the edge of the PCB. The two PCB's should be flush with each other.



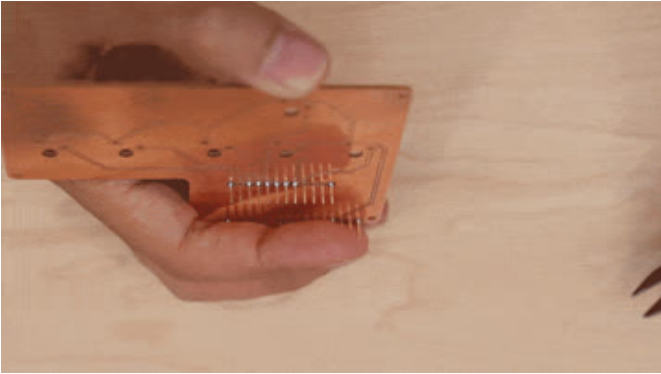
Secure PCB to Vise

Now it's time to solder the pins from the Adafruit Feather to the Cherry MX PCB. I recommend using a [Panavise Jr.](http://adafru.it/151) (<http://adafru.it/151>) to secure the PCB while you solder.



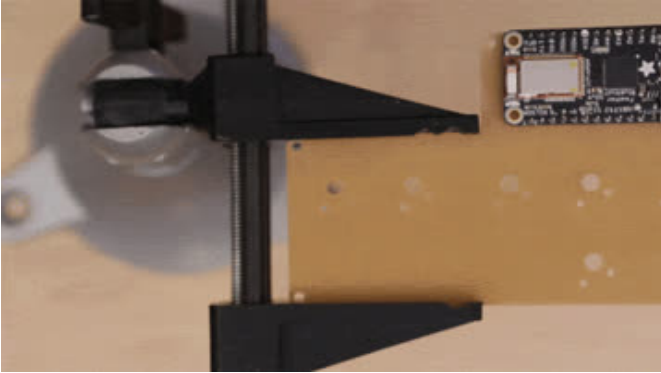
Solder Feather to PCB

With the Cherry MX PCB secured, you can solder the pins on the four corners to secure the Adafruit Feather in place, then solder the pins from the switches.



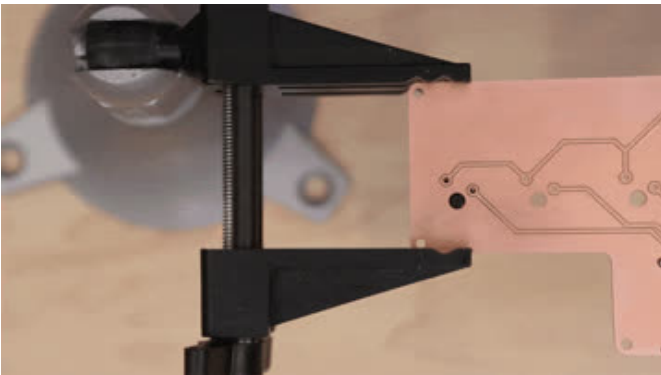
Trim Pins on Feather

You'll need to trim the excess pins from the Adafruit Feather. I recommend using [flush diagonal cutters](http://adafru.it/152) (<http://adafru.it/152>). Pro Tip: Place the tip of your finger over the pin before cutting – this will prevent the pin from becoming a projectile.



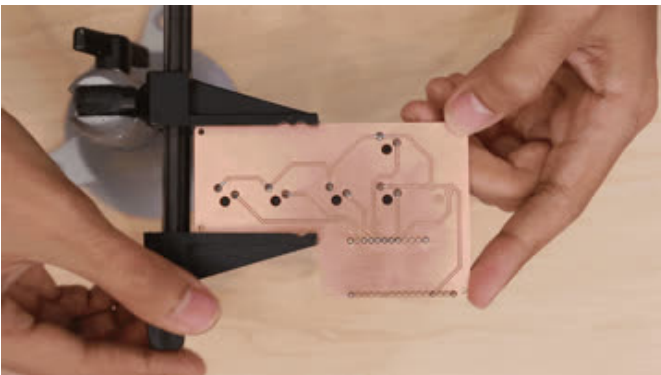
Install Cherry MX Switch to PCB

With the Adafruit Feather soldered to the Cherry MX PCB, it's time to install the Cherry MX switches. I suggest installing just one. I recommend using mounting tack to temporarily hold it in place while you solder.



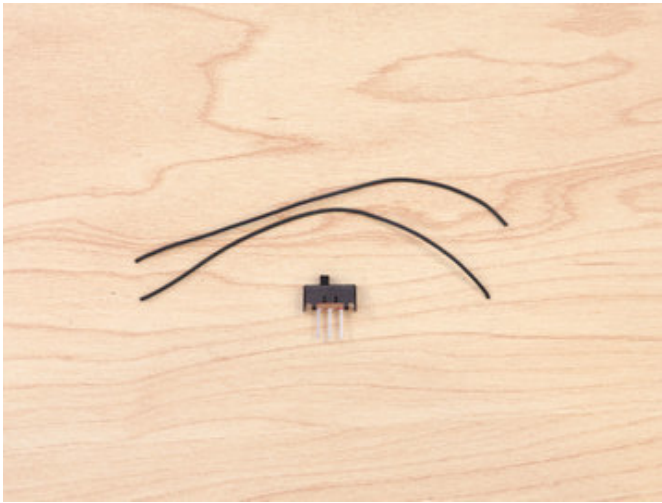
Solder Switches to PCB

Once a single switch is in place, solder the pins to the Cherry MX PCB. Then, repeat this process for the other switches. DO NOT install / solder the switch that is closest to the JST port on the Adafruit Feather. If we do, it will become difficult to connect the lipo battery.



Check Point

Before we can solder the last Cherry MX switch, we'll need to connect the male JST connector from the battery to the female JST connector on the Adafruit Feather – If we connect it now, the circuit will automatically power on. So, before connecting the battery, we'll need to wire in a Slide Switch to power the circuit off.



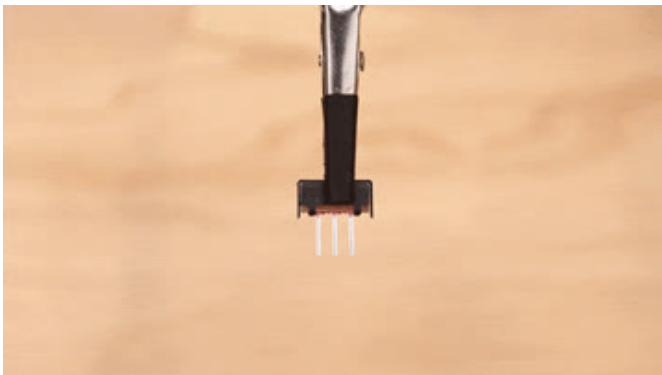
Prep Slide Switch

Set the Cherry MX PCB aside and grab the slide switch and two pieces of wire. They can be about 100mm (4inches) in length.



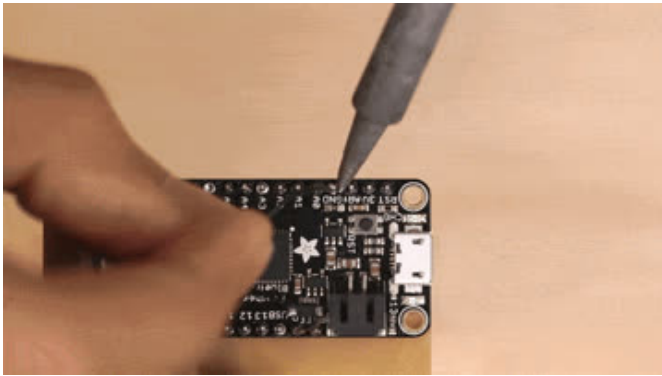
Strip and Tin Wires

Use [wire strippers](http://adafru.it/527) (<http://adafru.it/527>) to remove about 10mm of insulation from the tips of each wire. Then, secure them to a pair of [helping third hands](http://adafru.it/291) (<http://adafru.it/291>). Once secured, you can tin the exposed wires by applying a bit of solder – This will make it easier to connect the wires to the lead of the slide switch. Tinning wires also prevent stranded wires from fraying.



Solder Wires to Slide Switch

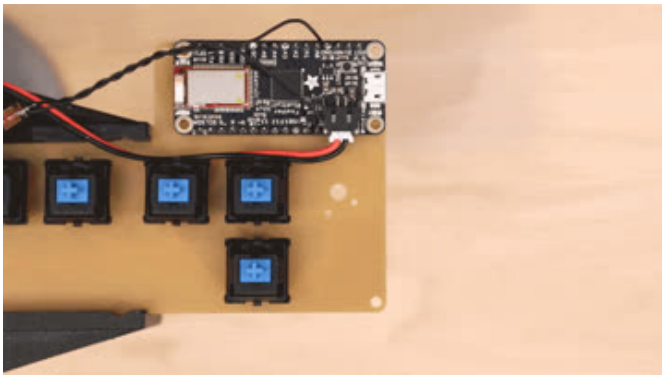
We'll only need two of the three leads from the slide switch, so we can remove one (either the far left or right, but not the middle!) Secure the slide switch to the helping third hands and tin the two remaining leads. Then, solder the wires to the leads on the slide switch.



Connect Slide Switch to Feather

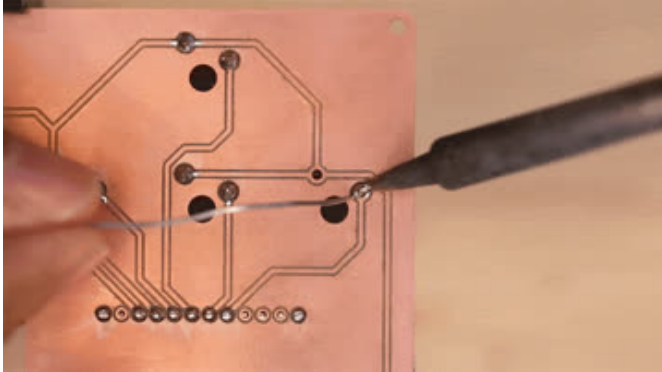
Now we can connect the wires from the slide switch to the Adafruit Feather. Secure the PCB to the panavise jr. Then, solder one wire from the switch to the EN labeled pin (enable) and the other to the GND (ground) pin on the Adafruit Feather. Doesn't matter which wire goes where, as long as they have a solid connection.

OK, now that we have our slide switch wired to the Adafruit Feather, we can connect the battery. Flipping the switch will allow you to power the circuit on and off.



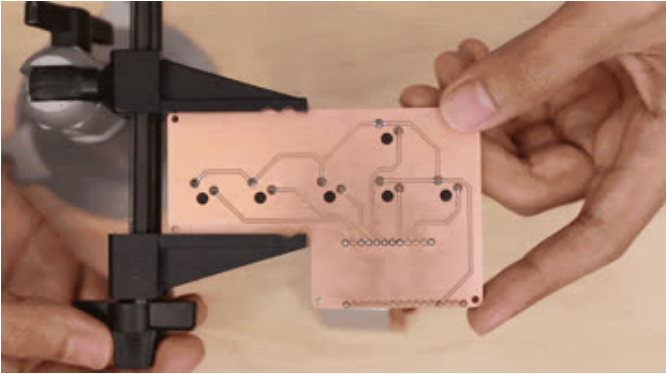
Install Last Switch to PCB

Now it's safe to install the last switch to the PCB. Again, use mounting tack to keep the switch in place while you solder the final connections.



Solder Last Switch to PCB

Solder the two pins from the remaining Cherry MX switch to the PCB.



Final Circuit

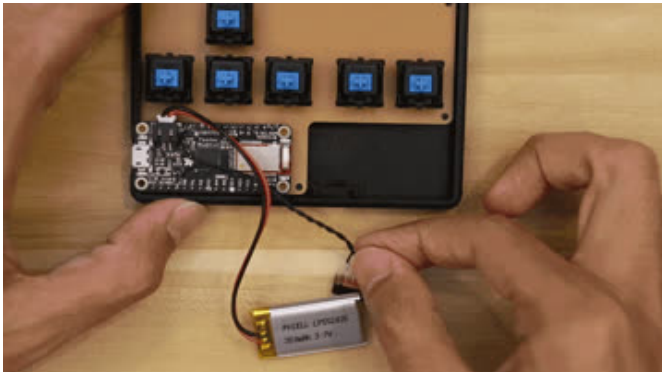
HUZZAH! Now our circuit is complete :-). In the next page, we'll finalize the build and mount the completed circuit to the 3D printed case. Zoom!

Final Build



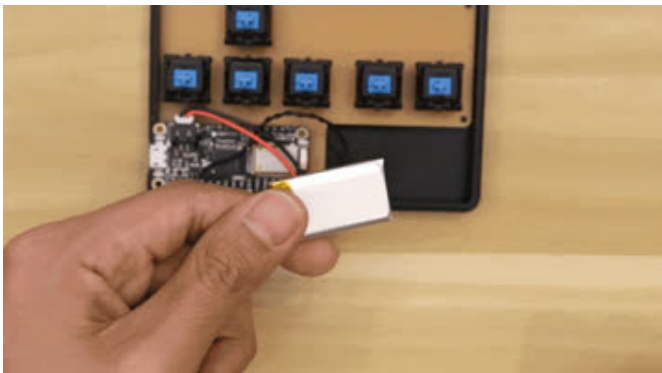
Install PCB into Case

OK, now it's time to mount our Cherry MX PCB to the enclosure – It's in two pieces, so we'll insert the PCB to the bottom part. There's several standoffs with little nubs that will snap into the mounting holes on the PCB. You may need to insert the PCB at an angle to properly fit the PCB. Press the PCB down into the nubs from the standoffs fit into the mounting holes.



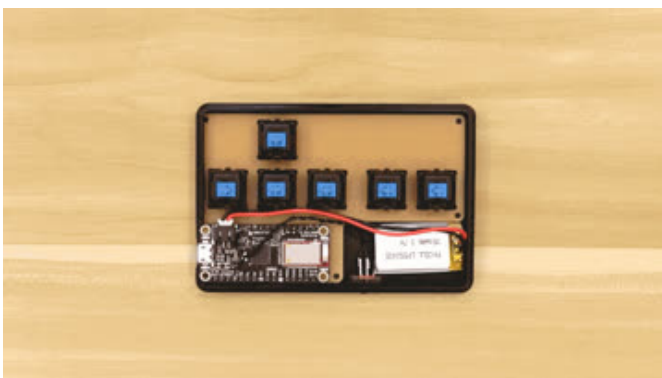
Mount Switch to Case

Insert the slide switch in the little holder on the bottom center of the enclosure. Insert it at an angle so the actuator pokes through the opening and press it down until the housing of the switch is secured to the holder.



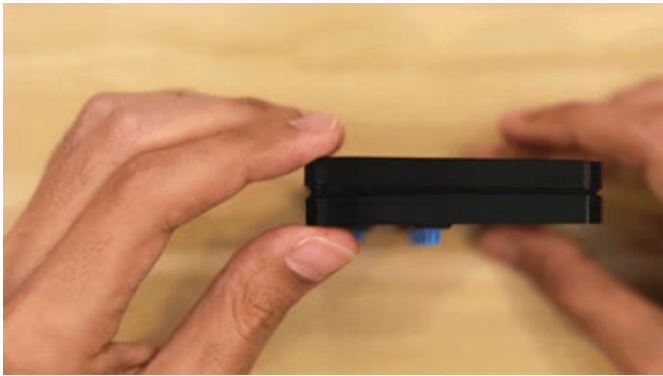
Mount Battery to Case

I suggest using a piece of foam tape or mounting tack to secure the battery to the enclosure. There's an empty spot for the battery, right next to the slide switch.



Install Cover

Now we can place the cover over the circuit. The cut outs on the cover will line up with the Cherry MX switches.



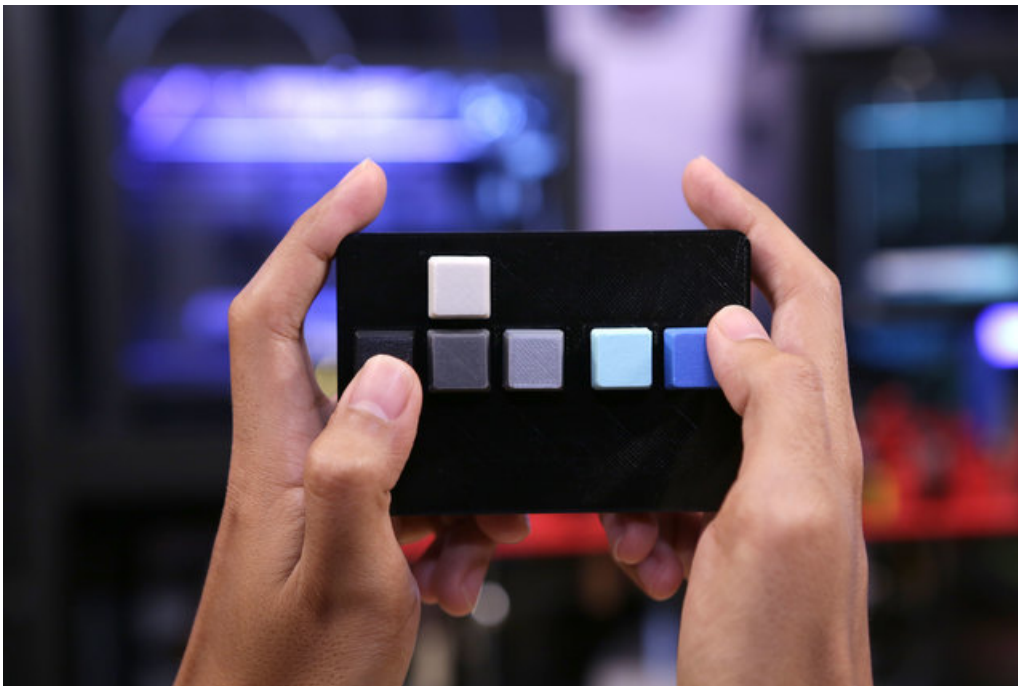
Snap Case Close

The two piece enclosure is designed to snap fit together. The bottom case has a lip with a groove where the cover will grab onto. Press the two pieces together until they "click" into place.



Install Keycaps

Lastly, we can install a 3D print keycap (or regular keycap) into each of the Cherry MX switches. The 3D printed keycaps must be inserted correctly with the stem lined with the actuator.



Final Build

And now we have a custom gamepad with Cherry MX switches! Experiment with different keycaps. I used mine to play

games, but you could use it to control various applications.



Share Your Creation!

Did you build one? Take a photo, post and share it with us! You can tag us on [Instagram \(https://adafru.it/rtc\)](https://adafru.it/rtc) or @ us on [Twitter \(https://adafru.it/IDX\)](https://adafru.it/IDX). We'd love to share it on the [Adafruit blog \(https://adafru.it/eYy\)](https://adafru.it/eYy) and our [3D Hangouts show \(https://adafru.it/teF\)](https://adafru.it/teF).