CircuitPython Libraries on Linux and Raspberry Pi

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https://learn.adafruit.com/circuitpython-on-raspberry-pi-linux

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Overview

Here at Adafruit we're always looking for ways to make making easier - whether that's making breakout boards for hard-to-solder sensors or writing libraries to simplify motor control. Our new favorite way to program is CircuitPython.

Why CircuitPython?

CircuitPython is a variant of MicroPython, a very small version of Python that can fit on a microcontroller. Python is the fastest-growing programming language. It's taught in schools, used in coding bootcamps, popular with scientists and of course programmers at companies use it a lot!

CircuitPython adds the Circuit part to the Python part. It lets you program in Python and talk to Circuitry like sensors, motors, and LEDs!

CircuitPython on Microcontrollers

CircuitPython runs on microcontroller boards, such as our Feather, Metro, QT Py, and ItsyBitsy boards, using a variety of chips, such as the MicroChip SAMD21 SAMD51, the
Raspberry Pi RP2040, the Nordic nRF52840, and the Espressif ESP32-S2 and ESP32-S3.

All of these chips have something in common - they are microcontrollers with hardware peripherals like SPI, I2C, ADCs etc. We squeeze Python into ‘em and can then make the project portable.

But...sometimes you want to do more than a microcontroller can do. Like HDMI video output, or camera capture, or serving up a website, or just something that takes more memory and computing than a microcontroller board can do...

CircuitPython Libraries on Desktop Linux

By adding a software layer, you can use CircuitPython hardware control capabilities with "regular Python", as found on your desktop or single-board Linux computer/ There are tons of projects, libraries and example code for CircuitPython on microcontrollers, and thanks to the flexibility and power of Python it's pretty easy to get that code working on micro-computers like the Raspberry Pi or other single-board Linux computers with GPIO pins available.

You'll use a special library called adafruit_blinka () (named after Blinka, the CircuitPython mascot ()) that provides a layer that translates the CircuitPython hardware API to whatever library the Linux board provides. For example, on Raspberry Pi we use the python RPi.GPIO () library. For any I2C interfacing we'll use ioctl messages to the /dev/i2c device. For SPI we'll use the spidev python library, etc. These details don't matter so much because they all happen underneath the adafruit_blinka layer.

The upshot is that most code we write for CircuitPython will be instantly and easily runnable on Linux computers like Raspberry Pi.

In particular, you'll be able to use all of our device drivers - the sensors, led controllers, motor drivers, HATs, bonnets, etc. And nearly all of these use I2C or SPI!

The rest of this guide describes how to install and set up Blinka, and then how to use it to run CircuitPython code to control hardware.
Running CircuitPython Code without CircuitPython

There are two parts to the CircuitPython ecosystem:

- CircuitPython firmware, written in C and built to run on various microcontroller boards (not PCs). The firmware includes the CircuitPython interpreter, which reads and executes CircuitPython programs, and chip-specific code that controls the hardware peripherals on the microcontroller, including things like USB, I2C, SPI, GPIO pins, and all the rest of the hardware features the chip provides.
- CircuitPython libraries, written in Python to use the native (built into the firmware) modules provided by CircuitPython to control the microcontroller peripherals and interact with various breakout boards.

But suppose you'd like to use CircuitPython libraries on a board or computer that does not have a native CircuitPython firmware build. For example, on a PC running Windows or macOS. Can that be done? The answer is yes, via a separate piece of software called Blinka. Details about Blinka follow, however it is important to realize that the CircuitPython firmware is never used.

CircuitPython firmware is NOT used when using Blinka.

Adafruit Blinka: a CircuitPython Compatibility Library

Enter Adafruit Blinka. Blinka is a software library that emulates the parts of CircuitPython that control hardware. Blinka provides non-CircuitPython implementations for board, busio, digitalio, and other native CircuitPython modules. You can then write Python code that looks like CircuitPython and uses CircuitPython libraries, without having CircuitPython underneath.

There are multiple ways to use Blinka:

- Linux based Single Board Computers, for example a Raspberry Pi
- Desktop Computers + specialized USB adapters
- Boards running MicroPython

More details on these options follow.
Raspberry Pi and Other Single-Board Linux Computers

On a Raspberry Pi or other single-board Linux computer, you can use Blinka with the regular version of Python supplied with the Linux distribution. Blinka can control the hardware pins these boards provide.

Desktop Computers

On Windows, macOS, or Linux desktop or laptop ("host") computers, you can use special USB adapter boards that that provide hardware pins you can control. These boards include MCP221A () and FT232H () breakout boards, and Raspberry Pi Pico boards running the u2if software (). These boards connect via regular USB to your host computer, and let you do GPIO, I2C, SPI, and other hardware operations.

MicroPython

You can also use Blinka with MicroPython, on MicroPython-supported boards (). Blinka will allow you to import and use CircuitPython libraries in your MicroPython program, so you don't have to rewrite libraries into native MicroPython code. Fun fact - this is actually the original use case for Blinka.

Installing Blinka

Installing Blinka on your particular platform is covered elsewhere in this guide. The process is different for each platform. Follow the guide section specific to your platform and make sure Blinka is properly installed before attempting to install any libraries.

Be sure to install Blinka before proceeding.

Installing CircuitPython Libraries

Once Blinka is installed the next step is to install the CircuitPython libraries of interest. How this is done is different for each platform. Here are the details.
Linux Single-Board Computers

On Linux single-board computers, such as Raspberry Pi, you'll use the Python `pip3` program (sometimes named just `pip`) to install a library. The library will be downloaded from `pypi.org` automatically by `pip3`.

How to install a particular library using `pip3` is covered in the guide page for that library. For example, here is the `pip3` installation information for the library for the LIS3DH accelerometer.

The library name you give to `pip3` is usually of the form `adafruit-circuitpython-libraryname`. This is not the name you use with `import`. For example, the LIS3DH sensor library is known by several names:

- The GitHub library repository is `Adafruit_CircuitPython_LIS3DH`.
- When you import the library, you write `import adafruit_lis3dh`.
- The name you use with `pip3` is `adafruit-circuitpython-lis3dh`. This the name used on `pypi.org`.

Libraries often depend on other libraries. When you install a library with `pip3`, it will automatically install other needed libraries.

Desktop Computers using a USB Adapter

When you use a desktop computer with a USB adapter, like the MCP2221A, FT232H, or u2if firmware on an RP2040, you will also use pip3. However, do not install the library with `sudo pip3`, as mentioned in some guides. Instead, just install with `pip3`.

MicroPython

For MicroPython, you will not use `pip3`. Instead you can get the library from the CircuitPython bundles. See this guide page for more information about the bundles, and also see the Libraries page on circuitPython.org.
CircuitPython Libraries on Linux & Raspberry Pi

The next obvious step is to bring CircuitPython back to 'desktop Python'. We've got tons of projects, libraries and example code for CircuitPython on microcontrollers, and thanks to the flexibility and power of Python it's pretty easy to get that code working with micro-computers like Raspberry Pi or other 'Linux with GPIO pins available' single board computers.

We are not running the CircuitPython interpreter itself on the Linux machine. But we are running Python code written to use the CircuitPython hardware API (busio.I2C, busio.SPI, etc.)

We'll use a special library called adafruit_blinka () (named after Blinka, the CircuitPython mascot ()) to provide the layer that translates the CircuitPython hardware API to whatever library the Linux board provides. For example, on Raspberry Pi we use the python RPi.GPIO () library. For any I2C interfacing we'll use ioctl messages to the /dev/i2c device. For SPI we'll use the spidev python library, etc. These details don't matter so much because they all happen underneath the adafruit_blinka layer.

The upshot is that any code we have for CircuitPython will be instantly and easily runnable on Linux computers like Raspberry Pi.
In particular, we'll be able to use all of our device drivers - the sensors, led controllers, motor drivers, HATs, bonnets, etc. And nearly all of these use I2C or SPI!

Wait, isn't there already something that does this - GPIO Zero?

Yes! We like and use GPIO Zero a lot, it's an excellent hardware interfacing library for Raspberry Pi. It's great for digital in/out, analog inputs, servos, some basic sensors, etc. In particular, one cool thing it does is thread/event management so you can have code run, say, when a button is pressed.

GPIO Zero excels at that, but doesn't cover SPI/I2C sensors or drivers, which is where we got stuck: for each sensor we had we'd write a driver in C/C++ for Arduino, CircuitPython using our hardware API, and then Python using smbus or similar.

By letting you use CircuitPython on Raspberry Pi via adafruit_blinka, you can unlock all of the drivers and example code we wrote! And you can keep using GPIO Zero for pins, buttons and LEDs. We save time and effort so we can focus on getting code that works in one place, and you get to reuse all the code we've written already.

What about other Linux SBCs?

Plus, we're adapting and extending adafruit_blinka to support other boards such as Allwinners and BeagleBone, even some smaller linux boards like Onion.io will be able to run CircuitPython code.

If you have a board you'd like to adapt check out the adafruit_blinka code on github, pull requests are welcome as there's a ton of different Linux boards out there! You'll need to add a detection element so we can tell what board you're running on, then the pin definitions into adafruit_blinka above. As long as you're running a modern kernel, you'll have libgpiod for GPIO, smbus for I2C and spidev for SPI all ready to go.
Installing Blinka on Raspberry Pi

CircuitPython libraries and adafruit-blinka will work on any Raspberry Pi board! That means the original 1, the Pi 2, Pi 3, Pi 4, Pi 5, Pi Zero, Pi Zero 2 W, or even the compute modules.

At this time, Blinka requires Python version 3.7 or later, which means you will need to at least be running Raspberry Pi OS Bullseye.

Prerequisite Pi Setup!

In this page we'll assume you've already gotten your Raspberry Pi up and running and can log into the command line

Here's the quick-start for people with some experience:

1. Download the latest Raspberry Pi OS or Raspberry Pi OS Lite (link) to your computer
2. Burn the OS image to your MicroSD card (link) using your computer
3. Re-plug the SD card into your computer (don't use your Pi yet!) and set up your wifi connection by editing supplicant.conf (link)
4. Activate SSH support (link)
5. Plug the SD card into the Pi
6. If you have an HDMI monitor we recommend connecting it so you can see that the Pi is booting OK
7. Plug in power to the Pi - you will see the green LED flicker a little. The Pi will reboot while it sets up so wait a good 10 minutes
8. If you are running Windows on your computer, install Bonjour support so you can use .local names, you'll need to reboot Windows after installation (link)
9. You can then ssh into raspberypi.local (link)

The Pi Foundation has tons of guides as well (link)

We really really recommend the latest Raspberry Pi OS only. If you have an older Raspberry Pi OS install, run "sudo apt-get update" and "sudo apt-get upgrade" to get the latest OS!

Update Your Pi and Python

Run the standard updates:
sudo apt-get update
sudo apt-get upgrade
sudo apt-get install python3-pip

and upgrade setuptools:
sudo apt install --upgrade python3-setuptools

Python2 support has been dropped, so you will need to either use pip3 and python3 as commands or set Python 3 as the default python install.

You may need to reboot prior to installing Blinky. The raspi-blinka.py script will inform you if it is necessary.

If you are installing in a virtual environment, the installer may not work correctly since it requires sudo. We recommend using pip to manually install it in that case.

Setup Virtual Environment

If you are installing on the Bookworm version of Raspberry Pi OS, you will need to install your python modules in a virtual environment. You can find more information in the Python Virtual Environment Usage on Raspberry Pi guide. To Install and activate the virtual environment, use the following commands:

sudo apt install python3.11-venv
python -m venv env --system-site-packages

You will need to activate the virtual environment every time the Pi is rebooted. To activate it:

source env/bin/activate

To deactivate, you can use deactivate, but leave it active for now.

Automated Install

We put together a script to easily make sure your Pi is correctly configured and install Blinky. It requires just a few commands to run. Most of it is installing the dependencies.
cd ~
pip3 install --upgrade adafruit-python-shell
sudo -E env PATH=$PATH python3 raspi-blinka.py

If you are installing on an earlier version of Raspberry Pi, you can call the script like:

```
sudo python3 raspi-blinka.py
```

If you are installing an older version of Raspberry Pi OS, your system default Python is likely Python 2. If so, it will ask to confirm that you want to proceed. Choose yes.

It may take a few minutes to run. When it finishes, it will ask you if you would like to reboot. Choose yes.

Once it reboots, the connection will close. After a couple of minutes, you can reconnect.
Manual Install

If you are having trouble running the automated installation script, you can follow these steps to manually install Blinka.

Enable Interfaces

Run these commands to enable the various interfaces such as I2C and SPI:

```
sudo raspi-config nonint do_i2c 0
sudo raspi-config nonint do_spi 0
sudo raspi-config nonint do_serial_hw 0
sudo raspi-config nonint do_ssh 0
sudo raspi-config nonint do_camera 0
sudo raspi-config nonint disable_raspi_config_at_boot 0
```

Install Blinka and Dependencies

Blinka needs a few dependencies installed:

```
sudo apt-get install -y i2c-tools libgpiod-dev python3-libgpiod
pip3 install --upgrade RPi.GPIO
pip3 install --upgrade adafruit-blinka
```

Check I2C and SPI

The script will automatically enable I2C and SPI. You can run the following command to verify:

```
ls /dev/i2c* /dev/spi*
```

You should see the response

```
/dev/i2c-1 /dev/spidev0.0 /dev/spidev0.1
```
Enabling Second SPI

If you are using the main SPI port for a display or something and need another hardware SPI port, you can enable it by adding the line

dtoverlay=spi1-3cs

to the bottom of /boot/config.txt and rebooting. You'll then see the addition of some /dev/spidev1.x devices:

Blinka Test

Create a new file called blinkatest.py with nano or your favorite text editor and put the following in:

```python
import board
import digitalio
import busio

print("Hello blinka!")

# Try to great a Digital input
pin = digitalio.DigitalInOut(board.D4)
print("Digital IO ok!")

# Try to create an I2C device
i2c = busio.I2C(board.SCL, board.SDA)
print("I2C ok!")

# Try to create an SPI device
spi = busio.SPI(board.SCLK, board.MOSI, board.MISO)
print("SPI ok!")

print("done!")
```

Save it and run at the command line with:

```
python3 blinkatest.py
```

You should see the following, indicating digital i/o, I2C and SPI all worked.

©Adafruit Industries
Digital I/O

The first step with any new hardware is the 'hello world' of electronics - blinking an LED. This is very easy with CircuitPython and Raspberry Pi. We'll extend the example to also show how to wire up a button/switch and enable a pull-up resistor.

Even if you use a different library to create digital in/outs like GPIO Zero, there's a number of sensor libraries that use a digital pin for resetting, or for a chip-select. So it's good to have this part working!

Parts Used

Any old LED will work just fine as long as it's not an IR LED (you can't see those) and a 470 to 2.2K resistor

- **Diffused Blue 10mm LED (25 pack)**
  Need some big indicators? We are big fans of these huge diffused blue LEDs. They are really bright so they can be seen in daytime, and from any angle. They go easily into a breadboard...

- **Through-Hole Resistors - 470 ohm 5% 1/4W - Pack of 25**
  OMG! You're not going to be able to resist these handy resistor packs! Well, axially, they do all of the resisting for you! This is a 25 Pack of...
  [https://www.adafruit.com/product/2781](https://www.adafruit.com/product/2781)

Some tactile buttons or switches
Tactile Switch Buttons (12mm square, 6mm tall) x 10 pack
Medium-sized clicky momentary switches are standard input "buttons" on electronic projects. These work best in a PCB but https://www.adafruit.com/product/1119

We recommend using a breadboard and some female-male wires.

Premium Female/Male 'Extension' Jumper Wires - 40 x 6" (150mm)
Handy for making wire harnesses or jumpering between headers on PCB's. These premium jumper wires are 6" (150mm) long and come in a 'strip' of 40 (4 pieces of each of...
https://www.adafruit.com/product/826

You can use a Cobbler to make this a little easier, the pins are then labeled!

Adafruit Pi Cobbler + Kit- Breakout Cable for Pi B+/A+/Pi 2/Pi 3
The Raspberry Pi B+ has landed on the Maker World like a 40-GPIO pinned, quad-USB ported, credit card sized bomb of DIY joy. And while you can use most of our great Model B accessories...
Assembled Pi T-Cobbler Plus - GPIO Breakout
This is the assembled version of the Pi T-Cobbler Plus. It only works with the Raspberry Pi Model Zero, A+, B+, Pi 2, Pi 3 & Pi 4! (Any Pi with 2x20... https://www.adafruit.com/product/2028

Wiring

Connect the Raspberry Pi Ground pin to the blue ground rail on the breadboard.

- Connect one side of the tactile switch to Raspberry Pi GPIO #4
- Connect the other side of the tactile switch to the ground rail
- Connect the longer/positive pin of the LED to Raspberry Pi GPIO #18
- Connect the shorter/negative pin of the LED to a 470ohm to 2.2K resistor, the other side of the resistor goes to ground rail

Double-check you have the right wires connected to the right location, it can be tough to keep track of Pi pins as there are forty of them!
No additional libraries are needed so we can go straight on to the example code

However, we recommend running a pip3 update!

```
pip3 install --upgrade adafruit_blinka
```

**Blinky Time!**

The finish line is right up ahead, let’s start with an example that blinks the LED on and off once a second (half a second on, half a second off):

```
import time
import board
import digitalio

print("hello blinky!")

led = digitalio.DigitalInOut(board.D18)
led.direction = digitalio.Direction.OUTPUT

while True:
    led.value = True
    time.sleep(0.5)
    led.value = False
    time.sleep(0.5)
```

Verify the LED is blinking. If not, check that it’s wired to GPIO #18, the resistor is installed correctly, and you have a Ground wire to the Raspberry Pi.

Type Control-C to quit

**Button It Up**

Now that you have the LED working, let’s add code so the LED turns on whenever the button is pressed

```
import time
import board
import digitalio

print("press the button!")

led = digitalio.DigitalInOut(board.D18)
led.direction = digitalio.Direction.OUTPUT

button = digitalio.DigitalInOut(board.D4)
button.direction = digitalio.Direction.INPUT
button.pull = digitalio.Pull.UP

while True:
    led.value = not button.value # light when button is pressed!
```
Press the button - see that the LED lights up!

Type Control-C to quit

I2C Sensors & Devices

The most popular electronic sensors use I2C to communicate. This is a 'shared bus' 2 wire protocol, you can have multiple sensors connected to the two SDA and SCL pins as long as they have unique addresses (check this guide for a list of many popular devices and their addresses)

Lets show how to wire up a popular BME280. This sensor provides temperature, barometric pressure and humidity data over I2C

We're going to do this in a lot more depth than our guide pages for each sensor, but the overall technique is basically identical for any and all I2C sensors.

Honestly, the hardest part of using I2C devices is figuring out the I2C address and which pin is SDA and which pin is SCL!

Don't forget you have to enable I2C with raspi-config!

Parts Used

Adafruit BME280 I2C or SPI Temperature Humidity Pressure Sensor
Bosch has stepped up their game with their new BME280 sensor, an environmental sensor with temperature, barometric pressure and humidity! This sensor is great for all sorts...
https://www.adafruit.com/product/2652

We recommend using a breadboard and some female-male wires.
Premium Female/Male 'Extension' Jumper Wires - 40 x 6" (150mm)
Handy for making wire harnesses or jumpering between headers on PCB's. These premium jumper wires are 6" (150mm) long and come in a 'strip' of 40 (4 pieces of each of...
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https://www.adafruit.com/product/2028

Wiring

- Connect the Raspberry Pi 3.3V power pin to Vin
- Connect the Raspberry Pi GND pin to GND
- Connect the Pi SDA pin to the BME280 SDI
- Connect the Pi SCL pin to the BME280 SCK
Double-check you have the right wires connected to the right location, it can be tough to keep track of Pi pins as there are forty of them!

After wiring, we recommend running I2C detection to verify that you see the device, in this case its address 77

```
sudo i2cdetect -y 1
```

Install the CircuitPython BME280 Library

OK onto the good stuff, you can now install the Adafruit BME280 CircuitPython library.

As of this writing, not all libraries are up on PyPI so you may want to search before trying to install. Look for circuitpython and then the driver you want.
Once you know the name, install it with

```
pip3 install adafruit-circuitpython-bme280
```

You'll notice we also installed a dependancy called adafruit-circuitpython-busdevice. This is a great thing about pip, if you have other required libraries they'll get installed too!

We also recommend an adafruit-blinka update in case we've fixed bugs:

```
pip3 install --upgrade adafruit_blinka
```

**Run that code!**

The finish line is right up ahead. You can now run one of the (many in some cases) example scripts we've written for you.

Check out the examples for your library by visiting the repository for the library and looking in the example folder. In this case, it would be [https://github.com/adafruit/Adafruit_CircuitPython_BME280/tree/master/examples](https://github.com/adafruit/Adafruit_CircuitPython_BME280/tree/master/examples)
As of this writing there's only one example. But that's cool, here it is:

```python
# SPDX-FileCopyrightText: 2021 ladyada for Adafruit Industries
# SPDX-License-Identifier: MIT

import time
import board
from adafruit_bme280 import basic as adafruit_bme280

# Create sensor object, using the board's default I2C bus.
i2c = board.I2C()  # uses board.SCL and board.SDA
# i2c = board.STEMMA_I2C()  # For using the built-in STEMMA QT connector on a microcontroller
bme280 = adafruit_bme280.Adafruit_BME280_I2C(i2c)

# OR create sensor object, using the board's default SPI bus.
# spi = board.SPI()
# bme_cs = digitalio.DigitalInOut(board.D10)
# bme280 = adafruit_bme280.Adafruit_BME280_SPI(spi, bme_cs)

# change this to match the location's pressure (hPa) at sea level
bme280.sea_level_pressure = 1013.25

while True:
    print("Temperature: %0.1f C" % bme280.temperature)
    print("Humidity: %0.1f %" % bme280.relative_humidity)
    print("Pressure: %0.1f hPa" % bme280.pressure)
    print("Altitude = %0.2f meters" % bme280.altitude)
    time.sleep(2)
```

Save this code to your Pi by copying and pasting it into a text file, downloading it directly from the Pi, etc.

Then in your command line run

```
python3 bme280_simpletest.py
```

The code will loop with the sensor data until you quit with a Control-C

That's it! Now if you want to read the documentation on the library, what each function does in depth, visit our readthedocs documentation at
I2C Clock Stretching

In order to use certain I2C sensors, such as the BNO055, BNO085 and the CCS811, you'll need to enable I2C clock stretching 'support' by greatly slowing down the I2C clock on the Raspberry Pi using the device tree overlay.

This is done by adding a line in /boot/config.txt. Log in to a terminal on your Pi and open that file in Nano, or your text editor of choice:

```
sudo nano /boot/config.txt
```

Scroll down until you find a block like:

```
# Uncomment some of all of these to enable the optional hardware interfaces
dtparam=i2c_arm=on
dtparam=i2s=on
dtparam=spi=on
```

This block might vary depending on what you've enabled in raspi-config. Directly below it, add the following:

```
# Clock stretching by slowing down to 10KHz
dtparam=i2c_arm_baudrate=10000
```

Clock stretching is used by certain peripheral devices to signal to the Raspberry Pi to give it more time to respond, but the Raspberry Pi's hardware I2C doesn't support this feature. However, by slowing down the bus speed, it should give the peripheral more time.

The default baudrate may be 100KHz or 1MHz, by slowing it down to 10KHz or more, you may be able to be slow enough to avoid missing clocks.

In Nano, your screen should look like this:
Next, save the file and exit (in Nano, press Ctrl-X, y for yes, and Enter).

Now you can reboot your Pi and proceed to testing your I2C device:

```bash
sudo reboot
```

If you still get bad data, try slowing it down more, maybe to 5 KHz or 1 KHz rate. Reboot after each change

## SPI Sensors & Devices

SPI is less popular than I2C but still you'll see lots of sensors and chips use it. Unlike I2C, you don't have everything share two wires. Instead, there's three shared wires (clock, data in, data out) and then a unique 'chip select' line for each chip.

The nice thing about SPI is you can have as many chips as you like, even the same kind, all share the three SPI wires, as long as each one has a unique chip select pin.

The formal/technical names for the 4 pins used are:

- SPI clock - called SCLK, SCK or CLK
- SPI data out - called MOSI for Microcomputer Out Serial In. This is the wire that takes data from the Linux computer to the sensor/chip. Sometimes marked SDI or DI on chips
- SPI data in - called MISO for Microcomputer In Serial Out. This is the wire that takes data to the Linux computer from the sensor/chip. Sometimes marked SDO or DO on chips
- SPI chip select - called CS or CE

Remember, connect all SCK, MOSI and MISO pins together (unless there's some specific reason/instruction not to) and a unique CS pin for each device.
SPI on microcontrollers is fairly simple, you have an SPI peripheral and you can transfer data on it with some low level command. Its 'your job' as a programmer to control the CS lines with a GPIO. That's how CircuitPython is structured as well. `busio` does just the SPI transmit/receive part and `busdevice` handles the chip select pin as well.

Linux, on the other hand, doesn't let you send data to SPI without a CS line, and the CS lines are fixed in hardware as well. For example on the Raspberry Pi, there's only two CS pins available for the hardware SPI pins - CE0 and CE1 - and you have to use them. (In theory there's an ioctl option called `no_cs` but this does not actually work)

To let you use more than 2 peripherals on SPI, we decided to let you use any CS pins you like, CircuitPython will toggle it the way you expect. But when we transfer SPI data we always tell the kernel to use CE0. CE0 will toggle like a CS pin, but if we leave it disconnected, its no big deal.

The upshot here is basically never connect anything to CE0 (or CE1 for that matter) when using SPI in its default configuration. Use whatever chip select pin you define in CircuitPython and just leave the CE pins alone, it will toggle as if it is the chip select line, completely on its own, so you shouldn't try to use it as a digital input/output/whatever.

**Reassigning the SPI Chip Enable Lines**

There are some add-on boards that use the CE0 and CE1 lines such as the PiTFT, so you don't have much choice in the way it is wired. Fortunately, the Raspberry Pi OS allows you to reassign the Chip Enable lines to some unused pins. In order to make this as easy as possible, we wrote a script to do all the hard work for you.

To run the script, there are a few dependencies that you will need to install first:

```
cd ~
sudo pip3 install --upgrade adafruit-python-shell click
```

If you already know the GPIO lines you would like to use, you can pass them in as parameters to the script. For instance, if you want to assign GPIO 5 to CE0 and GPIO 6 to CE1, you can use the following command:

```
sudo python3 raspi-spi-reassign.py --ce0=5 --ce1=6
```
If you would like to run the script interactively, you can just use the following command:

```
sudo python3 raspi-spi-reassign.py
```

Don't forget you have to enable SPI with raspi-config!

If you have installed a PiTFT from another guide, you will need to "uninstall" that before you can use the main spi ports.

### Using the Second SPI Port

The Raspberry Pi has a 'main' SPI port, but not a lot of people know there's a second one too! This is handy if you are using the main SPI port for a PiTFT or other kernel-driven device. **You can enable this SPI #1 by adding**

```python
dtoverlay=spi1-3cs
```

...to the bottom of `/boot/config.txt` and rebooting. You'll then see the addition of some `/dev/spidev1.x` devices.

Here's the wiring for SPI #1:

- SCK_1 on GPIO #21
- MOSI_1 on GPIO #20
- MISO_1 on GPIO #19
- SPI #1 CS0 on GPIO 18
- SPI #1 CS1 on GPIO 17
- SPI #1 CS2 on GPIO 16

Like the main SPI, we'll use CE0 as our default but don't connect to it! Use any other pin and leave that one unused. Then update your scripts to use

```python
spi = busio.SPI(board.SCK_1, MOSI=board.MOSI_1, MISO=board.MISO_1)
```
Parts Used

OK now that we've gone thru the warning, lets wire up an SPI MAX31855 thermocouple sensor, this particular device doesn't have a MOSI pin so we'll not connect it.

**Thermocouple Amplifier MAX31855 breakout board (MAX6675 upgrade)**

Thermocouples are very sensitive, requiring a good amplifier with a cold-compensation reference. The MAX31855K does everything for you, and can be easily interfaced with any...

https://www.adafruit.com/product/269

**Thermocouple Type-K Glass Braid Insulated**

Thermocouples are best used for measuring temperatures that can go above 100 °C. This is a bare wires bead-probe which can measure air or surface temperatures. Most inexpensive...

https://www.adafruit.com/product/270

We recommend using a breadboard and some female-male wires.

**Premium Female/Male 'Extension' Jumper Wires - 40 x 6" (150mm)**

Handy for making wire harnesses or jumpering between headers on PCB's. These premium jumper wires are 6" (150mm) long and come in a 'strip' of 40 (4 pieces of each of...

https://www.adafruit.com/product/826

You can use a Cobbler to make this a little easier, the pins are then labeled!
Adafruit Pi Cobbler + Kit- Breakout Cable for Pi B+/A+/Pi 2/Pi 3
The Raspberry Pi B+ has landed on the Maker World like a 40-GPIO pinned, quad-USB ported, credit card sized bomb of DIY joy. And while you can use most of our great Model B accessories... https://www.adafruit.com/product/1990

Assembled Pi T-Cobbler Plus - GPIO Breakout
This is the assembled version of the Pi T-Cobbler Plus. It only works with the Raspberry Pi Model Zero, A+, B+, Pi 2, Pi 3 & Pi 4! (Any Pi with 2x20... https://www.adafruit.com/product/2028

Wiring

• Connect the Raspberry Pi 3.3V power pin to Vin
• Connect the Raspberry Pi GND pin to GND
• Connect the Pi SCLK pin to the MAX31855 CLK
• Connect the Pi MISO pin to the MAX31855 DO
• Connect the Pi GPIO 5 pin to the MAX31855 CS
Double-check you have the right wires connected to the right location, it can be tough to keep track of Pi pins as there are forty of them!

Install the CircuitPython MAX31855 Library

OK onto the good stuff, you can now install the Adafruit MAX31855 CircuitPython library.

As of this writing, not all libraries are up on PyPI so you may want to search before trying to install. Look for circuitpython and then the driver you want.

(If you don’t see it you can open up a github issue on circuitpython to remind us ()!

Once you know the name, install it with

pip3 install adafruit-circuitpython-max31855
You'll notice we also installed a few other dependancies called spidev, adafruit-pureio, adafruit-circuitpython-busdevice and more. This is a great thing about pip, if you have other required libraries they'll get installed too!

We also recommend an adafruit-blinka update in case we've fixed bugs:

```
pip3 install --upgrade adafruit_blinka
```

Run that code!

The finish line is right up ahead. You can now run one of the (many in some cases) example scripts we've written for you.

Check out the examples for your library by visiting the repository for the library and looking in the example folder. In this case, it would be [https://github.com/adafruit/Adafruit_CircuitPython_MAX31855/tree/master/examples](https://github.com/adafruit/Adafruit_CircuitPython_MAX31855/tree/master/examples)

As of this writing there's only one example. But that's cool, here it is:

```python
# SPDX-FileCopyrightText: 2021 ladyada for Adafruit Industries
# SPDX-License-Identifier: MIT

import time
import board
import digitalio
import adafruit_max31855
```
spi = board.SPI()
cs = digitalio.DigitalInOut(board.D5)
max31855 = adafruit_max31855.MAX31855(spi, cs)
while True:
    tempC = max31855.temperature
    tempF = tempC * 9 / 5 + 32
    print("Temperature: {} C {} F ".format(tempC, tempF))
time.sleep(2.0)

Save this code to your Pi by copying and pasting it into a text file, downloading it directly from the Pi, etc.

Then in your command line run

```
python3 max31855_simpletest.py
```

The code will loop with the sensor data until you quit with a Control-C

Make sure you have a K-type thermocouple installed into the sensor breakout or you will get an error like the one below!

That's it! Now if you want to read the documentation on the library, what each function does in depth, visit our readthedocs documentation at

```
```
Using I2C or SPI by Device ID

One of the great things about Linux systems is that each of the subsystems are stored as separate devices and so you can tell if the I2C or SPI device is available by looking in the /dev/ folder. If your I2C or SPI devices are not showing up, make sure you followed the steps on the Installing CircuitPython Libraries on Raspberry Pi page.

In order to maintain a certain level of compatibility with CircuitPython, busio was written to attempt to automatically detect which pins you had your I2C or SPI device set up to use. However, with the flexibility that the Raspberry Pi provides and the staggering number of possible pin combinations, there are definitely cases where it fails to detect it properly. This is why we wrote the Python Extended Bus library, which allows you to specify the bus and device ID so you can tell it exactly which device you want to use.

Installing the Library

Installing the library is easy once you already have Blinka setup. Just use the following command to install:

```bash
pip3 install adafruit-extended-bus
```

That's it!

I2C Devices

To use an I2C device, you first need to know the device file name and from that, you can get the ID number. For instance, if you wanted to use /dev/i2c-1, the ID number would be 1.

You would then pass that ID into the Extended I2C Constructor. Here's an example of how to use /dev/i2c-1 with the BME280 sensor instead of the built-in busio.I2C module:

```python
# This example demonstrates how to instantiate the Adafruit BME280 Sensor using this library and just the I2C bus number.

import adafruit_bme280
from adafruit_extended_bus import ExtendedI2C as I2C

# Create library object using our Extended Bus I2C port
i2c = I2C(1)  # Device is /dev/i2c-1
```
SPI Devices

This is less useful than I2C if you only have the first SPI port enabled because in most cases, you can already use any GPIO pin as a Chip Enable line. However, if you have multiple SPI buses enabled, then it becomes much more useful.

To use SPI Devices with this library, it is similar to I2C, but you have a bus and Chip Enable number to determine. The first number is the Bus ID and the second number is the Chip Enable ID. So for instance, if you have a SPI device named /dev/spidev1.0 that you would like to use, then the Bus ID would be 1 and the Chip Enable ID would be 0.

You would then pass that IDs into the Extended SPI Constructor. Here's an example of how to use /dev/spidev1.0 with the BME280 sensor instead of the built-in `busio.SPI` module. We are using GPIO 5 for the actual Chip Enable in this example.

```python
import board
import digitalio
import adafruit_bme280
from adafruit_extended_bus import ExtendedSPI as SPI

# Create library object using our Extended Bus I2C port
spi = SPI(1, 0)  # Device is /dev/spidev1.0
cs = digitalio.DigitalInOut(board.D5)
bme280 = adafruit_bme280.Adafruit_BME280_SPI(spi, cs)

print(f"\nTemperature: {bme280.temperature:0.1f} C"
```

UART / Serial

After I2C and SPI, the third most popular "bus" protocol used is serial (also sometimes referred to as 'UART'). This is a non-shared two-wire protocol with an RX line, a TX line and a fixed baudrate. The most common devices that use UART are GPS units, MIDI interfaces, fingerprint sensors, thermal printers, and a scattering of sensors.
One thing you'll notice fast is that most Linux computers have minimal UARTs, often only 1 hardware port. And that hardware port may be shared with a console.

There are two ways to connect UART / Serial devices to your Raspberry Pi. The easy way, and the hard way.

We'll demonstrate wiring up & using an Ultimate GPS with both methods

![Adafruit Ultimate GPS Breakout - 66 channel w/10 Hz updates](https://www.adafruit.com/product/746)

We carry a few different GPS modules here in the Adafruit shop, but none that satisfied our every desire - that's why we designed this little GPS breakout board. We believe this is...

The Easy Way - An External USB-Serial Converter

By far the easiest way to add a serial port is to use a USB to serial converter cable or breakout. They're not expensive, and you simply plug it into the USB port. On the other end are wires or pins that provide power, ground, RX, TX and maybe some other control pads or extras.

Here are some options, they have varying chipsets and physical designs but all will do the job. We'll list them in order of recommendation.

The first cable is easy to use and even has little plugs that you can arrange however you like, it contains a CP2102
USB to TTL Serial Cable - Debug / Console Cable for Raspberry Pi
The cable is easiest way ever to connect to your microcontroller/Raspberry Pi/WiFi router serial console port. Inside the big USB plug is a USB<->Serial conversion chip and at...
https://www.adafruit.com/product/954

The CP2104 Friend is low cost, easy to use, but requires a little soldering, it has an '6-pin FTDI compatible' connector on the end, but all pins are broken out the sides

Adafruit CP2104 Friend - USB to Serial Converter
Discontinued - you can grab Adafruit CP2102N Friend - USB to Serial Converter instead! Long gone are...
https://www.adafruit.com/product/3309

Both the FTDI friend and cable use classic FTDI chips, these are more expensive than the CP2104 or PL2303 but sometimes people like them!

FTDI Friend + extras
Long gone are the days of parallel ports and serial ports. Now the USB port reigns supreme! But USB is hard, and you just want to transfer your every-day serial data from a...
https://www.adafruit.com/product/284
FTDI Serial TTL-232 USB Cable

Just about all electronics use TTL serial for debugging, bootloading, programming, serial output, etc. But it's rare for a computer to have a serial port anymore. This is a USB to...
https://www.adafruit.com/product/70

You can wire up the GPS by connecting the following

- GPS Vin to USB 5V or 3V (red wire on USB console cable)
- GPS Ground to USB Ground (black wire)
- GPS RX to USB TX (green wire)
- GPS TX to USB RX (white wire)

Once the USB adapter is plugged in, you'll need to figure out what the serial port name is. You can figure it out by unplugging-replugging in the USB and then typing `dmesg | tail -10` (or just `dmesg`) and looking for text like this:

![dmesg output](image)

At the bottom, you'll see the 'name' of the attached device, in this case its `ttyUSB0`, that means our serial port device is available at `/dev/ttyUSB0`
The Hard Way - Using Built-in UART

If you don't want to plug in external hardware to the Pi you can use the built in UART on the RX/TX pins.

But, if you do this, you'll lose the serial console, so if you're using a PiUART or console cable or HAT that lets you connect directly to the console, that will no longer work and you'll have to use the HDMI+Keyboard or ssh method of running commands!

This isn't a big deal, in fact the serial login-console isn't even enabled by default on Raspbian anymore, but it's worth a warning!

Disabling Console & Enabling Serial

Before wiring up, make sure you have disabled the console.

Run sudo raspi-config and select the following:

Interfacing Options

Serial
Select No on enabling the login shell

Select Yes on enabling serial port hardware

Once complete you should have no console and yes on serial interface:

```
The serial login shell is disabled
The serial interface is enabled
```

Then reboot

Once you've rebooted, you can use the built in UART via `/dev/ttyS0`

Wire the GPS as follows:
Install the CircuitPython GPS Library

OK onto the good stuff, you can now install the Adafruit GPS CircuitPython library.

As of this writing, not all libraries are up on PyPI so you may want to search before trying to install. Look for circuitpython and then the driver you want.

Once you know the name, install it with

```
$ pip3 install adafruit-circuitpython-gps
```

You'll notice we also installed a dependancy called pyserial. This is a great thing about pip, if you have other required libraries they'll get installed too!

We also recommend an adafruit-blinka update in case we've fixed bugs:

```
$ pip3 install --upgrade adafruit_blinka
```
Run that code!

The finish line is right up ahead. You can now run one of the (many in some cases) example scripts we’ve written for you.

Check out the examples for your library by visiting the repository for the library and looking in the example folder. In this case, it would be https://github.com/adafruit/Adafruit_CircuitPython_GPS/tree/master/examples()

Let's start with the simplest, the echo example

```python
# SPDX-FileCopyrightText: 2021 ladyada for Adafruit Industries
# SPDX-License-Identifier: MIT

# Simple GPS module demonstration.
# Will print NMEA sentences received from the GPS, great for testing connection
# Uses the GPS to send some commands, then reads directly from the GPS
import time
import board
import busio

# Create a serial connection for the GPS connection using default speed and
# a slightly higher timeout (GPS modules typically update once a second).
# These are the defaults you should use for the GPS FeatherWing.
# For other boards set RX = GPS module TX, and TX = GPS module RX pins.
uart = busio.UART(board.TX, board.RX, baudrate=9600, timeout=10)

# for a computer, use the pyserial library for uart access
# import serial
# uart = serial.Serial("/dev/ttyUSB0", baudrate=9600, timeout=10)

# If using I2C, we'll create an I2C interface to talk to using default pins
# i2c = board.I2C() # uses board.SCL and board.SDA
# i2c = board.STEMMA_I2C() # For using the built-in STEMMA QT connector on a
# microcontroller

# Create a GPS module instance.
gps = adafruit_gps.GPS(uart) # Use UART/pyserial
# gps = adafruit_gps.GPS_GtopI2C(i2c) # Use I2C interface

# Initialize the GPS module by changing what data it sends and at what rate.
# These are NMEA extensions for PMTK_314_SET_NMEA_OUTPUT and
# PMTK_220_SET_NMEA_UPDATERATE but you can send anything from here to adjust
# the GPS module behavior:
# https://cdn-shop.adafruit.com/datasheets/PMTK_A11.pdf

# Turn on the basic GGA and RMC info (what you typically want)
gps.send_command(b"PMTK314,0,1,0,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0\""
# Turn on just minimum info (RMC only, location):
gps.send_command(b"PMTK314,0,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0\"
# Turn off everything:
gps.send_command(b"PMTK314,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0\"
# Turn on everything (not all of it is parsed!)
gps.send_command(b"PMTK314,1,1,1,1,1,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0\"
# Set update rate to once a second (1hz) which is what you typically want.
gps.send_command(b"PMTK220,1000\"
# Or decrease to once every two seconds by doubling the millisecond value.
```

© Adafruit Industries
We'll need to configure this code to work with our UART port name.

- If you're using a USB-to-serial converter, the device name is probably /dev/ttyUSB0 - but check dmesg to make sure
- If you're using the built-in UART on a Pi, the device name is /dev/ttyS0 - note that last character is a zero

Comment out the lines that reference board.TX, board.RX and busio.uart and uncomment the lines that import serial and define the serial device, like so:

```python
# Define RX and TX pins for the board's serial port connected to the GPS.
# These are the defaults you should use for the GPS FeatherWing.
# RX = board.RX
# TX = board.TX

# Create a serial connection for the GPS connection using default speed and
# a slightly higher timeout (GPS modules typically update once a second).
#uart = busio.UART(TX, RX, baudrate=9600, timeout=3000)

# for a computer, use the pyserial library for uart access
import serial
uart = serial.Serial("/dev/ttyUSB0", baudrate=9600, timeout=3000)
```

And update the /dev/ttyUSB0 device name if necessary to match your USB interface.

Whichever method you use, you should see output like this, with $GP "NMEA sentences" - there probably won't be actual location data because you haven't gotten a GPS fix. As long as you see those $GP strings sorta like the below, you've got it working!
PWM Outputs & Servos

Adafruit Blinka supports PWMOut! This means you can easily pulse LEDs and control servos from your Raspberry Pi using any GPIO pin! This page will walk you through wiring up an LED and a servo, and provide an example for each.

Update Adafruit Blinka

Before getting started, make sure you're running the latest version of Adafruit Blinka. If you have not already installed it, run the following:

```
pip3 install adafruit-blinka
```

If you've previously installed it, you should run a pip3 update:

```
pip3 install --upgrade adafruit-blinka
```

Once you're certain that you are running the latest version of Adafruit Blinka, you can continue!

Supported Pins

PWMOut is supported on all GPIO pins on the Raspberry Pi! They are independent, and each can have a different frequency and duty cycle.

PWM - LEDs

This example will show you how to use PWM to pulse fade an LED.

First, wire up the LED to the Raspberry Pi.
Double-check you have the right wires connected to the right location, it can be tough to keep track of pins as there are forty of them!

No additional libraries are needed, so we can go straight on to the example code.

Run the following code:

```python
# SPDX-FileCopyrightText: 2018 Kattni Rembor for Adafruit Industries
# 
# SPDX-License-Identifier: MIT

import time
import board
import pwmio

led = pwmio.PWMOut(board.D5, frequency=5000, duty_cycle=0)

while True:
    for i in range(100):
        # PWM LED up and down
        if i < 50:
            led.duty_cycle = int(i * 2 * 65535 / 100)  # Up
        else:
            led.duty_cycle = 65535 - int((i - 50) * 2 * 65535 / 100)  # Down
        time.sleep(0.01)

Verify that the LED is pulsing. If not, check that it's wired to GPIO #5, the resistor is installed correctly, and you have a ground wire to the Raspberry Pi.

Type control-C to quit.

Servo Control

In order to use servos, we take advantage of pulseio. You have two options. You can use the raw pulseio calls to set the frequency to 50 Hz and then set the pulse widths. Or, you can use adafruit_motor which manages servos for you quite nicely.
This section will cover both options.

Install `adafruit_motor` by running `pip3 install adafruit-circuitpython-motor`.

First, wire up a servo to your Raspberry Pi:

![Servo wiring diagram]

Servo power (red wire) to Raspberry Pi 5V
Servo ground (black/brown wire) to Raspberry Pi ground
Servo signal (yellow/white wire) to Raspberry Pi GPIO5

**pulseio** Servo Control

Run the following code:

```python
# SPDX-FileCopyrightText: 2020 Kattni Rembor for Adafruit Industries
# # SPDX-License-Identifier: MIT

import time
import board
import pwmio

# Initialize PWM output for the servo (on pin D5):
servo = pwmio.PWMOut(board.D5, frequency=50)

# Create a function to simplify setting PWM duty cycle for the servo:
def servo_duty_cycle(pulse_ms, frequency=50):
    period_ms = 1.0 / frequency * 1000.0
    duty_cycle = int(pulse_ms / (period_ms / 65535.0))
    return duty_cycle

# Main loop will run forever moving between 1.0 and 2.0 mS long pulses:
while True:
    servo.duty_cycle = servo_duty_cycle(1.0)
    time.sleep(1.0)
    servo.duty_cycle = servo_duty_cycle(2.0)
    time.sleep(1.0)
```

The servo should sweep back and forth repeatedly. If it does not, verify your wiring matches the diagram above.
Run the following code:

```python
# SPDX-FileCopyrightText: 2018 Kattni Rembor for Adafruit Industries
# SPDX-License-Identifier: MIT
import time
import board
import pwmio
from adafruit_motor import servo

# create a PWMOut object on Pin D5.
pwm = pwmio.PWMOut(board.D5, duty_cycle=2 ** 15, frequency=50)

# Create a servo object.
servo = servo.Servo(pwm)

while True:
    for angle in range(0, 180, 5):  # 0 - 180 degrees, 5 degrees at a time.
        servo.angle = angle
        time.sleep(0.05)
    for angle in range(180, 0, -5): # 180 - 0 degrees, 5 degrees at a time.
        servo.angle = angle
        time.sleep(0.05)
```

The servo should sweep back and forth in steps. If it does not, verify your wiring matches the diagram above.

Type control-C to quit.

More To Come!

That's just a taste of what we've got working so far

We're adding more support constantly, so please hold tight and visit the adafruit_blinka github repo () to share your feedback and perhaps even submit some improvements!

If you'd like to contribute, but aren't sure where to start, check out the following guides:

- Adding a Single Board Computer to PlatformDetect for Blinka ()
- Adding a Single Board Computer to Blinka ()
FAQ & Troubleshooting

There's a few oddities when running Blinka/CircuitPython on linux. Here's a list of stuff to watch for that we know of!

This FAQ covers all the various platforms and hardware setups you can run Blinka on. Therefore, some of the information may not apply to your specific setup.

Update Blinka/Platform Libraries

Most issues can be solved by forcing Python to upgrade to the latest `blinka` / `platform-detect` libraries. Try running

```
sudo python3 -m pip install --upgrade --force-reinstall adafruit-blinka
```

Getting an error message about "board" not found or "board" has no attribute

Somehow you have ended up with either the wrong board module or no board module at all.

DO NOT try to fix this by manually installing a library named `board`. There is one out there () and it has nothing to do with Blinka. You will break things if you install that library!

The easiest way to recover is to simply force a reinstall of Blinka with:

```
python3 -m pip install --upgrade --force-reinstall adafruit-blinka
```
Mixed SPI mode devices

Due to the way we share an SPI peripheral, you cannot have two SPI devices with different 'mode/polarity' on the same SPI bus - you'll get weird data.

95% of SPI devices are mode 0, check the driver to see mode or polarity settings. For example:

- **LSM9DS1 is mode 1**, please use in I2C mode instead of SPI
- **MAX31865 is phase 1**, try using this on a separate SPI device, or read data twice.

Why am I getting AttributeError: 'SpiDev' object has no attribute 'writebytes2'?

This is due to having an older version of `spidev`. You need at least version 3.4. This should have been taken care of when you installed Blinka, but in some cases it does not seem to happen.

To check what version of spidev Python is using:

```
$ python3
Python 3.6.8 (default, Oct 7 2019, 12:59:55)
[GCC 8.3.0] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> import spidev
>>> spidev.__version__
'3.4'
```

If you see a version lower then 3.4 reported, then try a force upgrade of spidev with (back at command line):

```
sudo python3 -m pip install --upgrade --force-reinstall spidev
```

No Pullup/Pulldown support on some linux boards or MCP2221

Some linux boards, for example, AllWinner-based, do not have support to set pull up or pull down on their GPIO. Use an external resistor instead!
Getting OSError: read error with MCP2221

If you are getting a stack trace that ends with something like:

```python
    return self._hid.read(64)
    File "hid.pyx", line 122, in hid.device.read
  OSError: read error
```

Try setting an environment variable named BLINKA_MCP2221_RESET_DELAY to a value of 0.5 or higher.

Windows:

```bash
    set BLINKA_MCP2221_RESET_DELAY=0.5
```

Linux:

```bash
    export BLINKA_MCP2221_RESET_DELAY=0.5
```

This is a value in seconds to wait between resetting the MCP2221 and the attempt to reopen it. The reset is seen by the operating system as a hardware disconnect/reconnect. Different operating systems can need different amounts of time to wait after the reconnect before the attempt to reopen. Setting the above environment variable will override the default reset delay time, allowing it to be increased as needed for different setups.

Using FT232H with other FTDI devices.

Blinka uses the libusbk driver to talk to the FT232H directly. If you have other FTDI devices installed that are using the FTDI VCP drivers, you may run into issues. See here for a possible workaround:

```bash
```
Getting "no backend available" with pyusb on Windows

This is probably only an issue for older versions of Windows. If you run into something like this, see this issue thread:

https://github.com/pyusb/pyusb/issues/120 ()

which describes copying the 32bit and 64bit DLLs into specific folders. (example for Win7 ())

I can't get neopixel, analogio, audioio, rotaryio, displayio or pulseio to work!

Some CircuitPython modules like may not be supported.

- Most SBCs do not have analog inputs so there is no analogio
- Few SBCs have neopixel support so that is only available on Raspberry Pi (and any others that have low level neopixel protocol writing)
- Rotary encoders (rotaryio) is handled by interrupts on microcontrollers, and is not supported on SBCs at this time
- Likewise pulseio PWM support is not supported on many SBCs, and if it is, it will not support a carrier wave (Infrared transmission)
- For display usage, we suggest using python Pillow library or Pygame, we do not have displayio support

We aim to have, at a minimum, digitalio and busio (I2C/SPI). This lets you use the vast number of driver libraries

For analog inputs, the MCP3xxx library () will give you AnalogIn objects. For PWM outputs, try the PCA9685 (). For audio, use pygame or other Python3 libraries to play audio.

Some libraries, like Adafruit_CircuitPython_DHT () will try to bit-bang if pulsein isn't available. Slow linux boards (<700MHz) may not be able to read the pins fast enough), you'll just have to try!

Help, I'm getting the message "error while loading shared libraries: libgpiod.so.2: cannot open shared object file: No such file or directory"

It looks like libgpiod may not be installed on your board.

Try running the command: sudo apt-get install libgpiod2
When running the libgpiod script, I see the message: configure: error: "libgpiod needs linux headers version >= v5.5.0"

Be sure you have the latest libgpiod.py script and run it with the `-l` or `--legacy` flag:

```
sudo python3 libgpiod.py --legacy
```

All Raspberry Pi Computers Have:

1 x I2C port with `busio` (but clock stretching is not supported in hardware, so you must set the I2C bus speed to 10KHz to 'fix it')
2 x SPI ports with `busio`
1 x UART port with `serial` - note this is shared with the hardware console
`pulseio.pulseIn` using `gpiod`
`neopixel` support on a few pins
No AnalogIn support (Use an MCP3008 or similar to add ADC)
No PWM support (Use a PCA9685 or similar to add PWM)

Google Coral TPU Dev Boards Have:

1 x I2C port with `busio`
1 x SPI ports with `busio`
1 x UART port with `serial` - note this is shared with the hardware console
3 x `PWMOut` support
No `NeoPixel` support
No AnalogIn support (Use an MCP3008 or similar to add ADC)
Orange Pi PC Plus Boards Have:
1 x I2C port with busio
1 x SPI ports with busio
1 x UART port with serial
No NeoPixel support
No AnalogIn support (Use an MCP3008 or similar to add ADC)
No PWM support (Use a PCA9685 or similar to add PWM)

Orange Pi R1 Boards Have:
1 x I2C port with busio
1 x SPI port with busio
1 x UART port with serial
No NeoPixel support
No AnalogIn support (Use an MCP3008 or similar to add ADC)
No PWM support (Use a PCA9685 or similar to add PWM)

ODROID C2 Boards Have:
1 x I2C port with busio
No SPI support
1 x UART port with serial - note this is shared with the hardware console
No NeoPixel support
No AnalogIn support (Use an MCP3008 or similar to add ADC)
No PWM support (Use a PCA9685 or similar to add PWM)
DragonBoard 410c Boards Have:

2 x I2C port with busio  
1 x SPI port with busio  
1 x UART port with serial  
No NeoPixel support  
No AnalogIn support (Use an MCP3008 or similar to add ADC)  
No PWM support (Use a PCA9685 or similar to add PWM)

NVIDIA Jetson Nano Boards Have:

2 x I2C port with busio  
2 x SPI ports with busio  
2 x UART port with serial - note one of these is shared with the hardware console  
No NeoPixel support  
No AnalogIn support (Use an MCP3008 or similar to add ADC)  
No PWM support (Use a PCA9685 or similar to add PWM)

FT232H Breakouts Have:

1x I2C port OR SPI port with busio  
12x GPIO pins with digitalio  
No UART  
No AnalogIn support  
No AnalogOut support  
No PWM support  
If you are using Blinka in FT232H mode (), then keep in mind these basic limitations.

SPI and I2C can not be used at the same time since they share the same pins. GPIO speed is not super fast, so trying to do arbitrary bit bang like things may run into speed issues. There are no ADCs. There are no DACs. UART is not available (its a different FTDI mode)
MCP2221 Breakouts Have:

1x I2C port with busio
4x GPIO pins with digitalio
3x AnalogIn with analogio
1x AnalogOut with analogio
1x UART with pyserial

No PWM support
No hardware SPI support

If you are using Blinka in MCP2221 mode, then keep in mind these basic limitations.

GPIO speed is not super fast, so trying to do arbitrary bit bang like things may run into speed issues.
UART is available via `pyserial`, the serial COM port shows up as a second USB device during enumeration.